

# Distillation of RL Policies through Bisimilar Latent Models with Formal Guarantees

*Florent Delgrange, Ann Nowé, Guillermo A. Pérez*



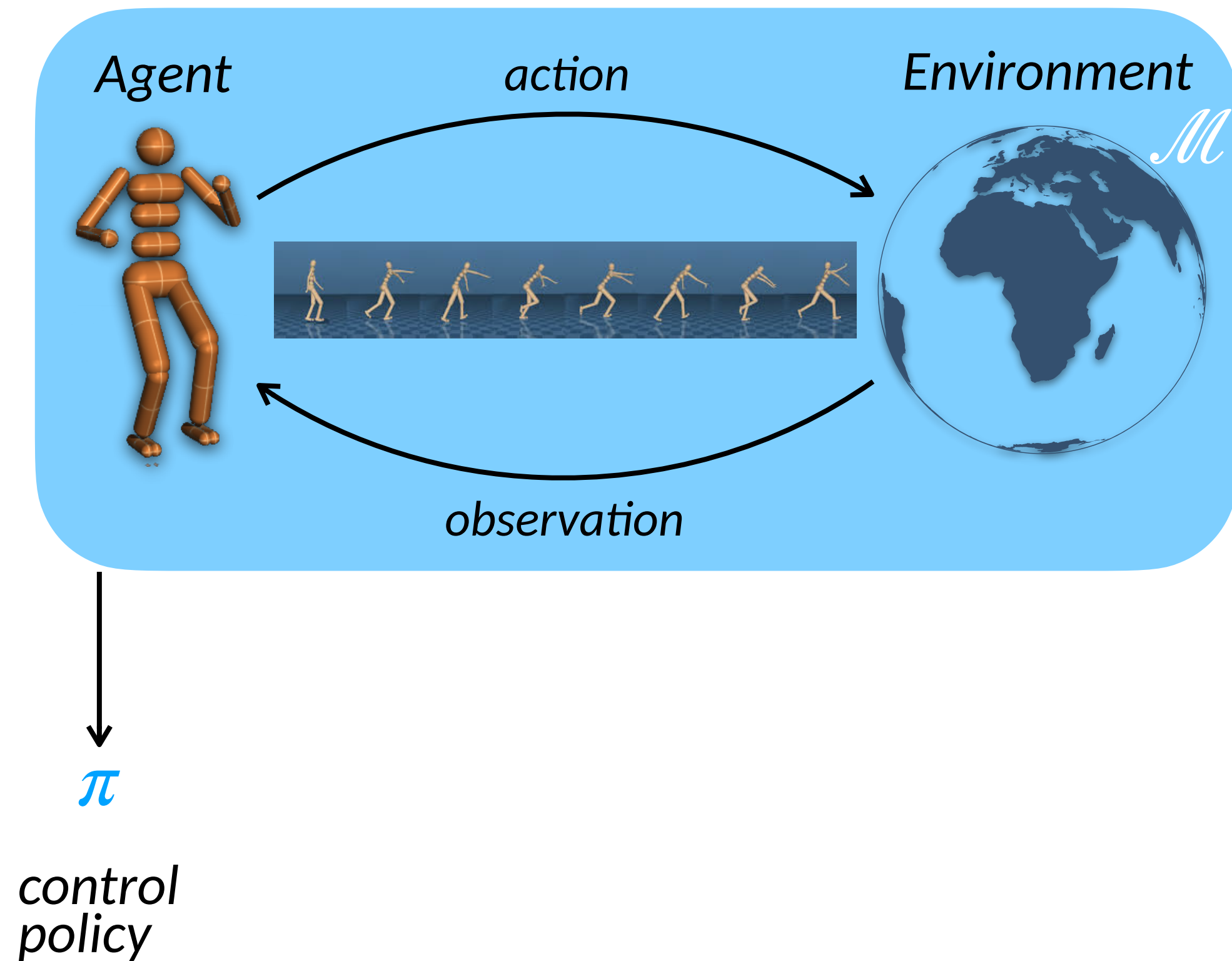
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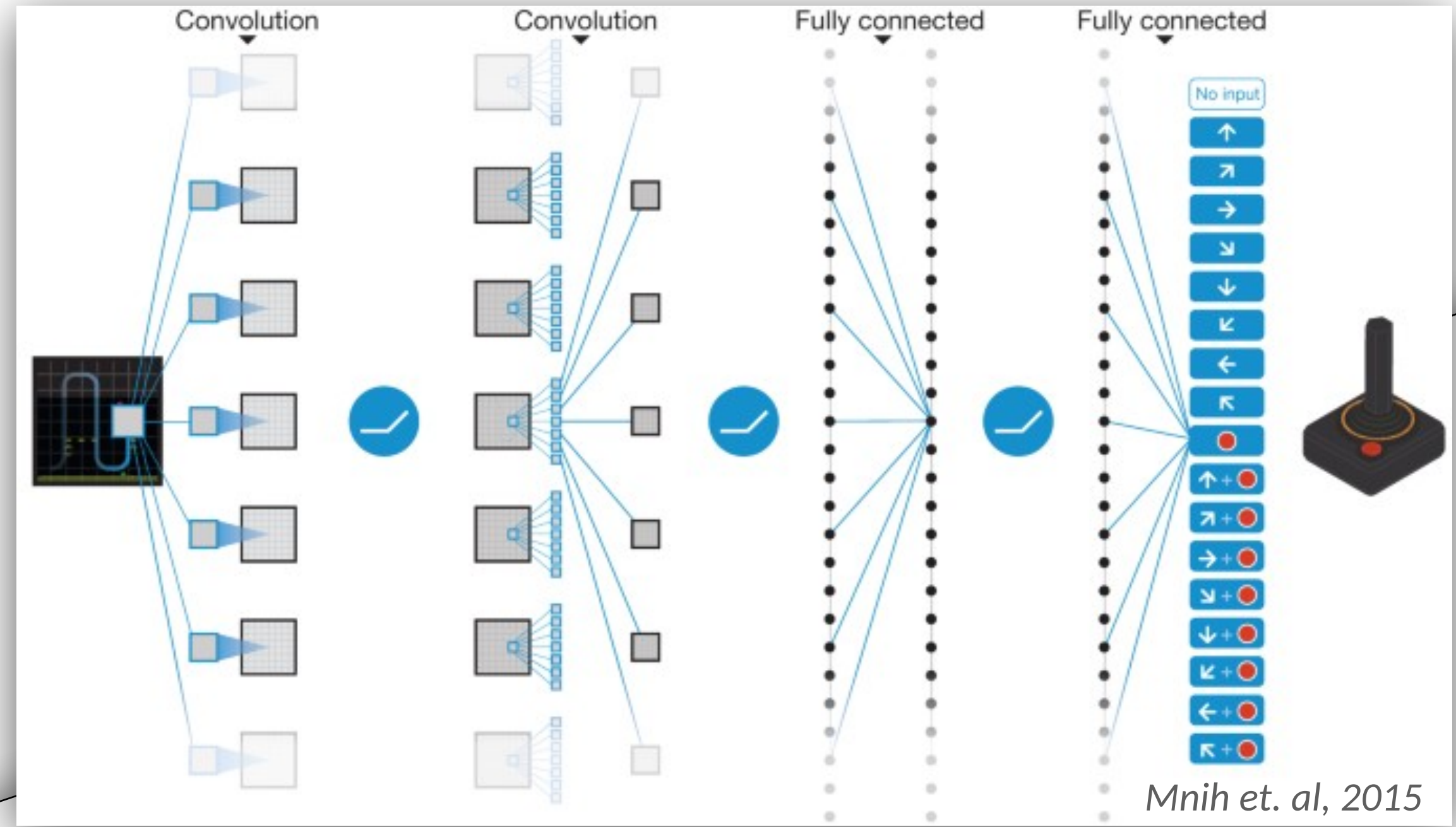
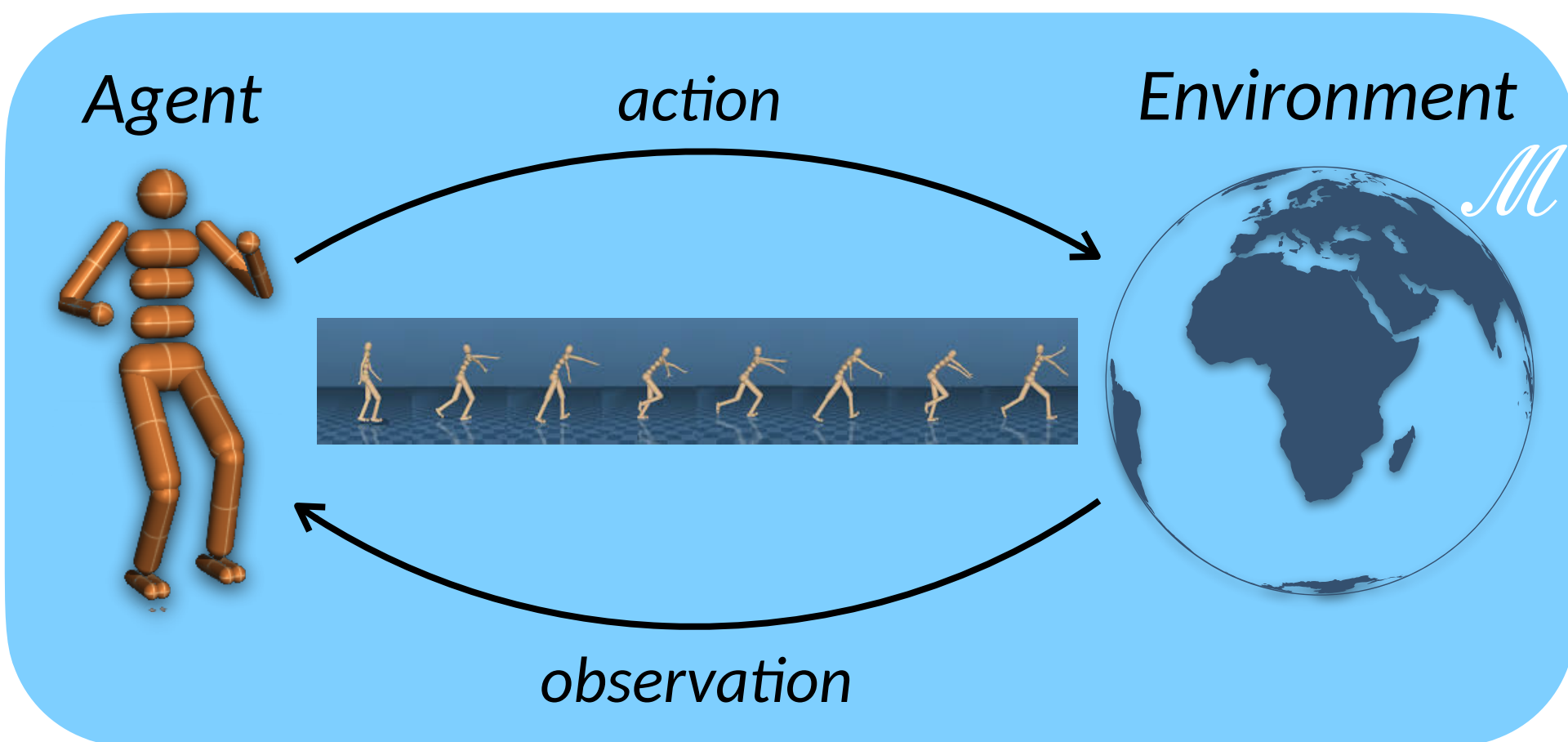


## Reinforcement Learning



- Unknown environment
- Continuous state/action spaces

## Reinforcement Learning



control policy

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### Theorem

Given bounded rewards  $|r_n| \leq R$ , learning rates  $0 \leq \alpha_n < 1$ , and

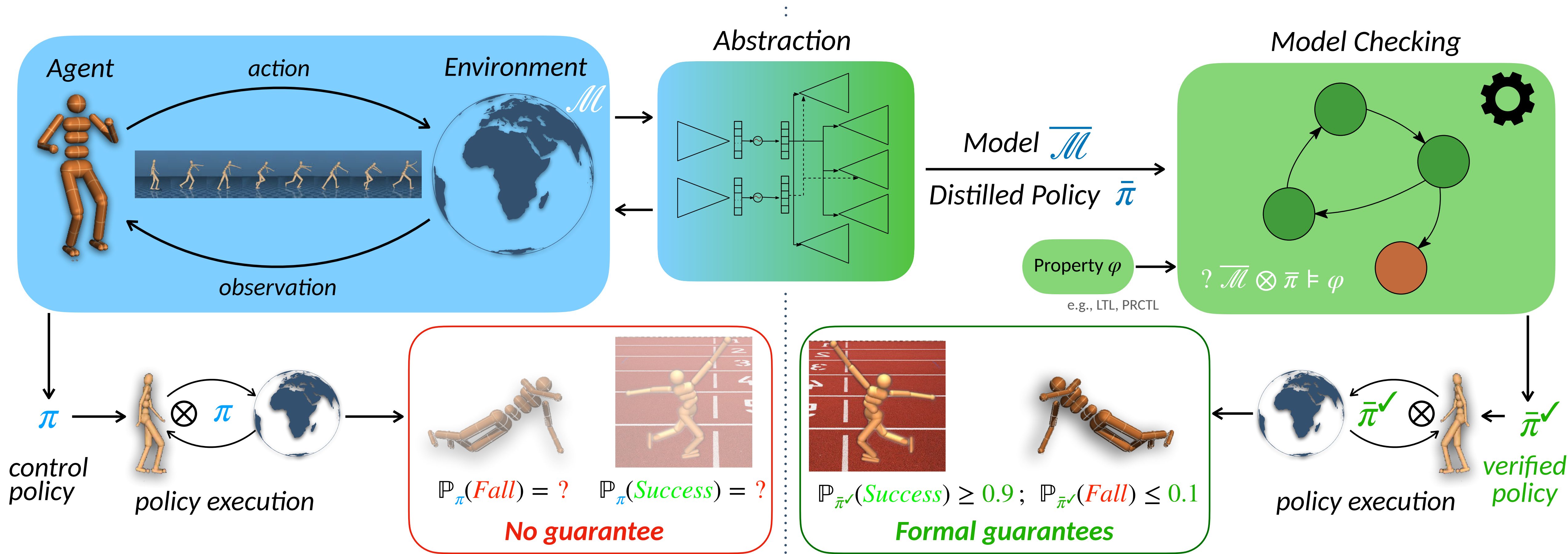
$$\sum_{i=1}^{\infty} \alpha_n^{i(x,a)} = \infty, \sum_{i=1}^{\infty} [\alpha_n^{i(x,a)}]^2 < \infty, \forall x, a,$$

then  $Q_n(x, a) \rightarrow Q^*(x, a)$  as  $n \rightarrow \infty, \forall x, a$ , with probability 1.

### 3. The convergence proof

The key to the convergence proof is an artificial controlled Markov process called the action-replay process ARP, which is constructed from the episode sequence and the learning rate  $\alpha_n$ . The description of the ARP is given in the appendix, but the easiest way to think of the ARP is as a card game. Imagine each episode  $\langle x_i, a_i, y_i, r_i, \alpha_i \rangle$  written on a card. The bottom card (numbered 0) has written on it the state  $x$  and  $a$ . A state of the ARP,  $\langle x, n \rangle$ , is a sequence of cards. The top card is the state  $x$  from the real process. The cards are drawn from an infinite deck, with the first episode-card next-to-bottom card being the state  $x$  and  $a$ . The bottom card (numbered 0) has written on it the state  $x$  and  $a$ . A state of the ARP,  $\langle x, n \rangle$ , is a sequence of cards. The top card is the state  $x$  from the real process. The cards are drawn from an infinite deck, with the first episode-card next-to-bottom card being the state  $x$  and  $a$ .

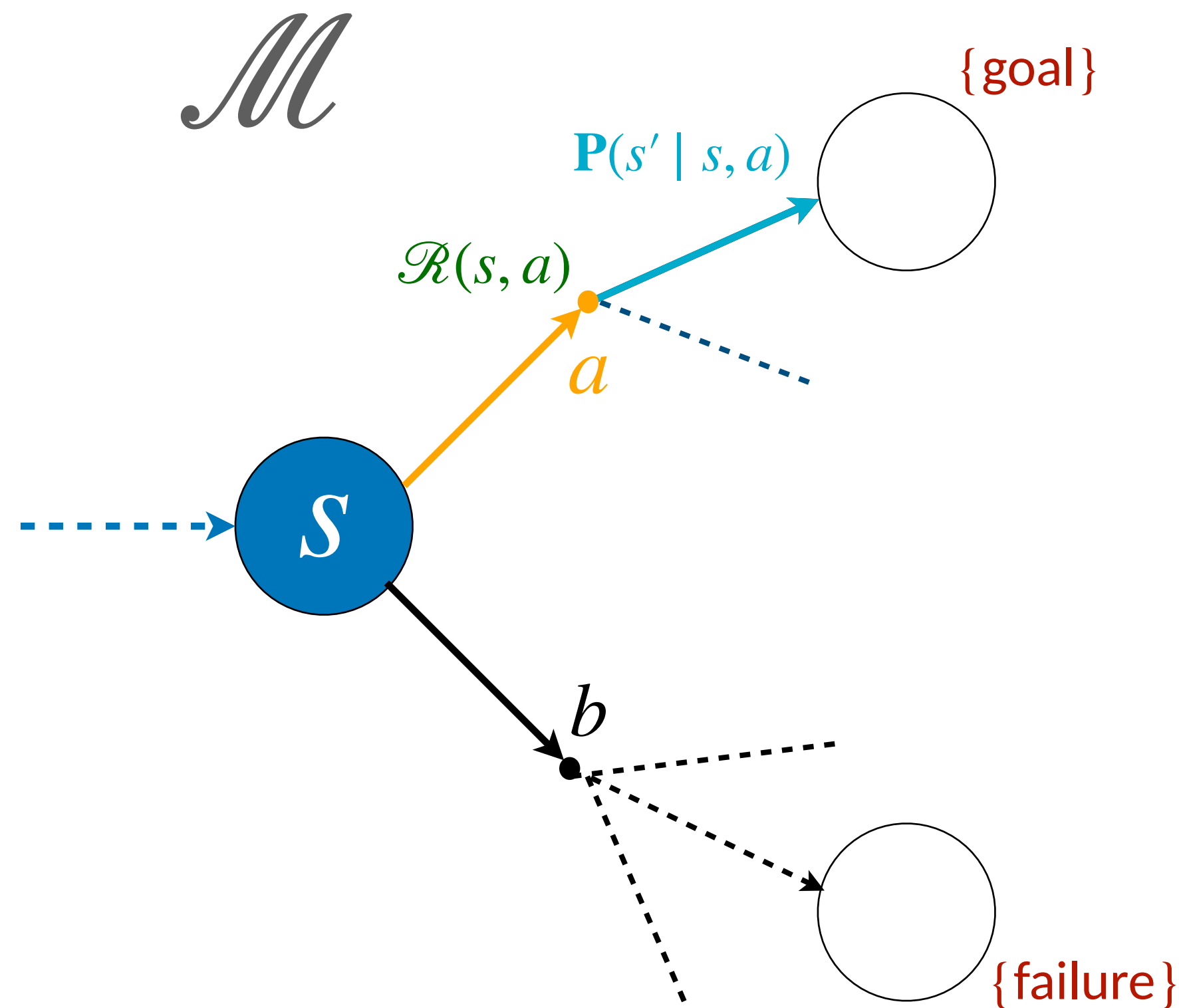
## Reinforcement Learning Policies with Formal Guarantees



- Unknown environment
- Continuous state/action spaces

- Full knowledge of the model of the interaction
- Exhaustive exploration of the model
- Sensitive to the state space explosion problem

# Markov Decision Processes



- State space  $\mathcal{S}$
- Action space  $\mathcal{A}$
- Reward function  $\mathcal{R} : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$
- Probability transition function  $\mathbf{P}(s' | s, a)$
- Atomic propositions  $\mathbf{AP}$  and labelling function  $\ell : \mathcal{S} \rightarrow 2^{\mathbf{AP}}$

- Policies prescribe which action to choose at each step:  $\pi : \mathcal{S} \rightarrow \Delta(\mathcal{A}), a_t \sim \pi(\cdot | s_t)$
- Value functions:

1. Discounted return:  $V_\pi(s) = \mathbb{E}_\pi \left[ \sum_{t=0}^{\infty} \gamma^t \cdot \mathcal{R}(s_t, a_t) \mid s_0 = s \right]$

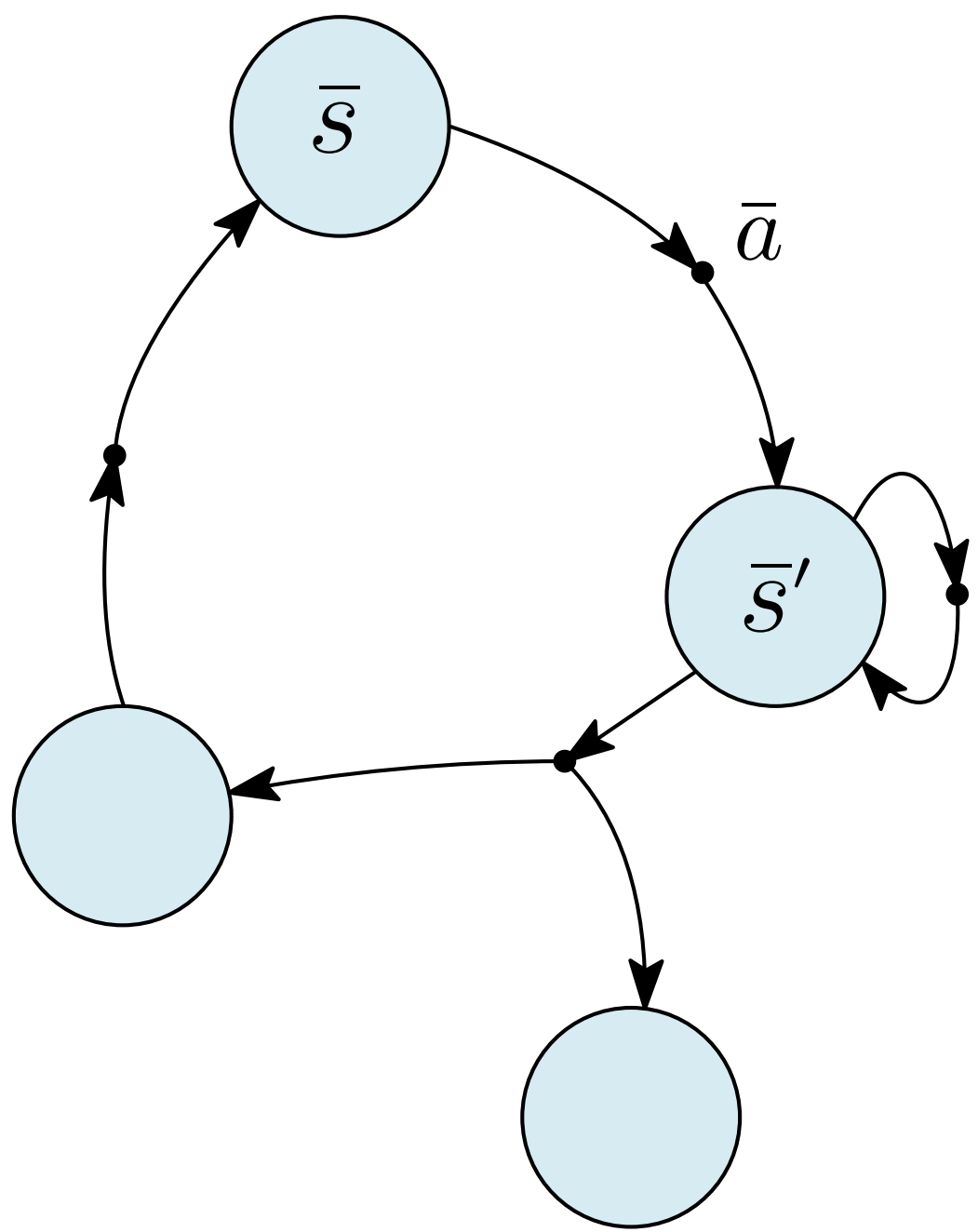
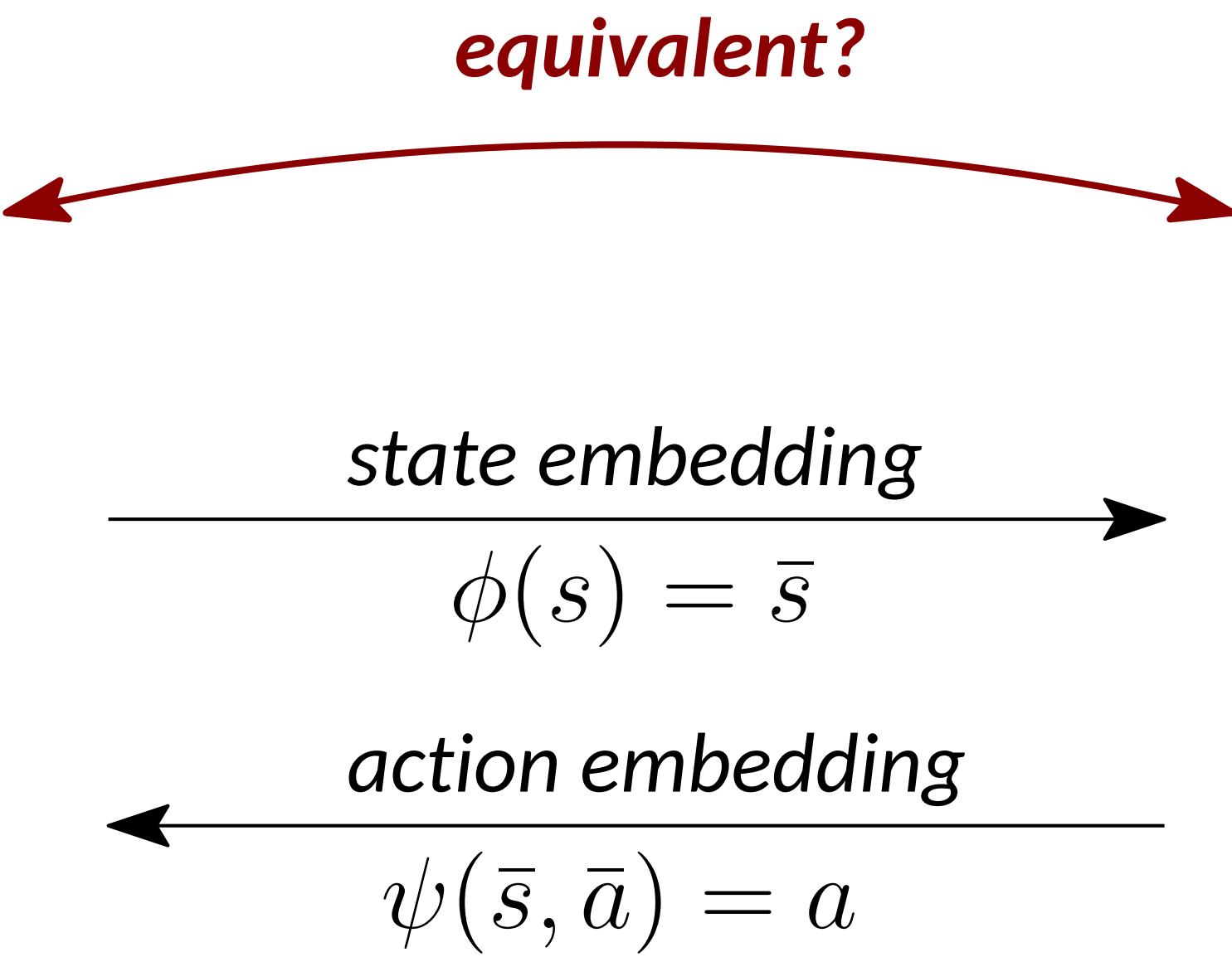
2. Properties  $\varphi$ :  $\lim_{\gamma \rightarrow \infty} V_\pi(s, \varphi) = \mathbb{P}_\pi(s \models \varphi)$ ; e.g.,  $\mathbb{P}_\pi(s \models \text{the agent reaches the goal})$

# Bisimulation



Continuous-spaces MDP

$$\mathcal{M} = \langle \mathcal{S}, \mathcal{A}, \mathcal{R}, \mathbf{P}, \ell \rangle$$



Discrete latent MDP

$$\overline{\mathcal{M}} = \langle \overline{\mathcal{S}}, \overline{\mathcal{A}}, \overline{\mathcal{R}}, \overline{\mathbf{P}}, \ell \rangle$$

# Bisimulation

$B \in \mathcal{S}^2$  is a **stochastic bisimulation** iff for all  $s_1, s_2 \in \mathcal{S}, a \in \mathcal{A}, T \in \mathcal{S}/B$

$$\ell(s_1) = \ell(s_2) \quad \mathcal{R}(s_1, a) = \mathcal{R}(s_2, a) \quad \text{and} \quad \mathbf{P}(T \mid s_1, a) = \mathbf{P}(T \mid s_2, a)$$

**Largest:**  $\sim$

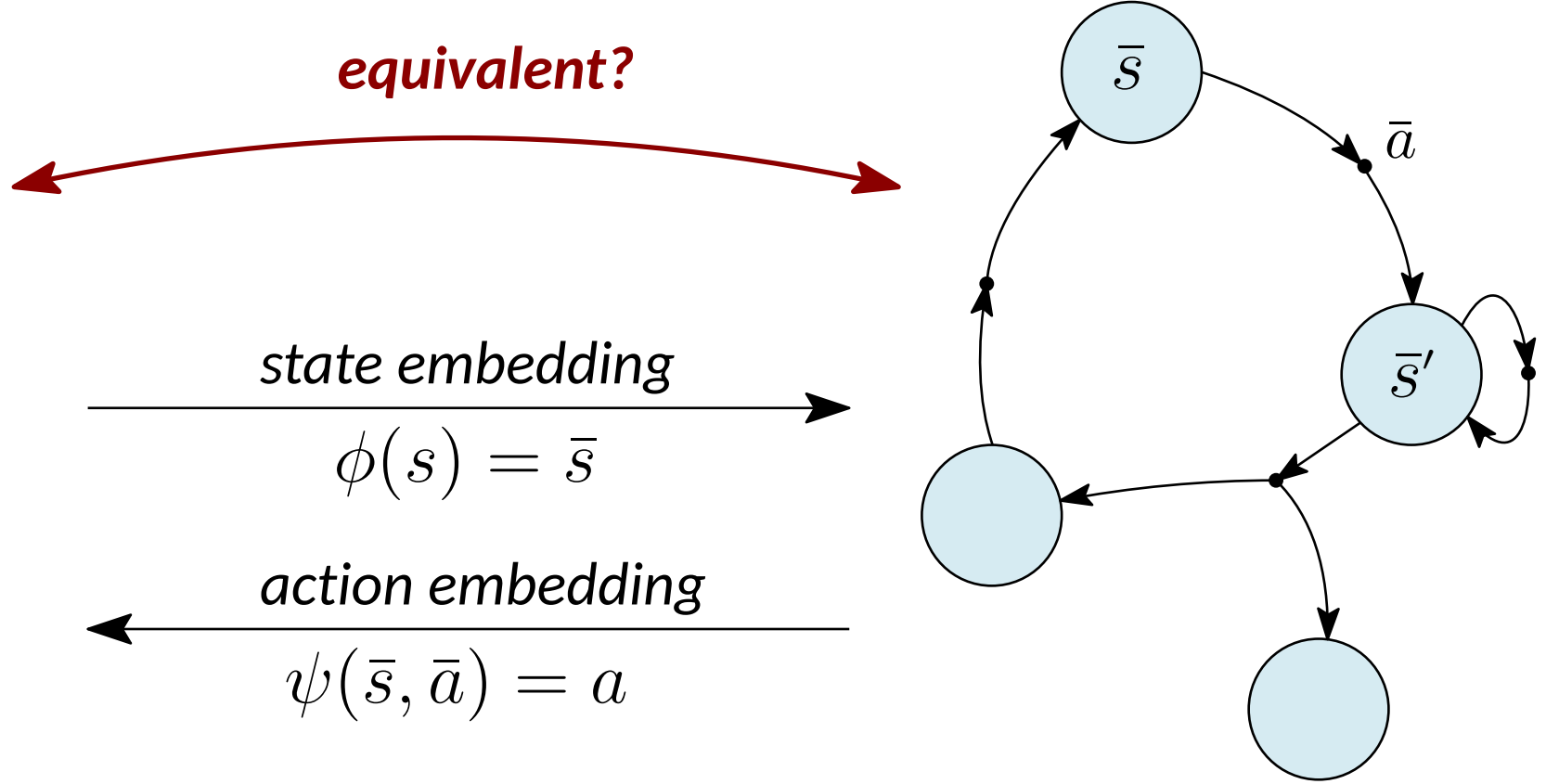
(Larsen and Skou 1989;  
Givan, Dean, and Greig 2003)

- Behavioral equivalence between states
- Compare two MDPs: take the disjoint union of their state space:  $\mathcal{S} \uplus \bar{\mathcal{S}}$
- ➔ Trajectory, values, and optimal policy equivalence
- ➔ For a given formal logic  $\mathcal{L}$ , two bisimilar models satisfy the same set of properties, i.e.,
- ➔ They **behave the same**



Continuous-spaces MDP

$$\mathcal{M} = \langle \mathcal{S}, \mathcal{A}, \mathcal{R}, \mathbf{P}, \ell \rangle$$



Discrete latent MDP

$$\bar{\mathcal{M}} = \langle \bar{\mathcal{S}}, \bar{\mathcal{A}}, \bar{\mathcal{R}}, \bar{\mathbf{P}}, \ell \rangle$$

equivalent?

state embedding

$$\phi(s) = \bar{s}$$

action embedding

$$\psi(\bar{s}, \bar{a}) = a$$

# Bisimulation

$B \in \mathcal{S}^2$  is a **stochastic bisimulation** iff for all  $s_1, s_2 \in \mathcal{S}, a \in \mathcal{A}, T \in \mathcal{S}/B$

$$\ell(s_1) = \ell(s_2) \quad \mathcal{R}(s_1, a) \neq \mathcal{R}(s_2, a) + \epsilon \quad \text{and} \quad \mathbf{P}(T \mid s_1, a) \neq \mathbf{P}(T \mid s_2, a) + \epsilon$$

**Largest:**  $\sim$

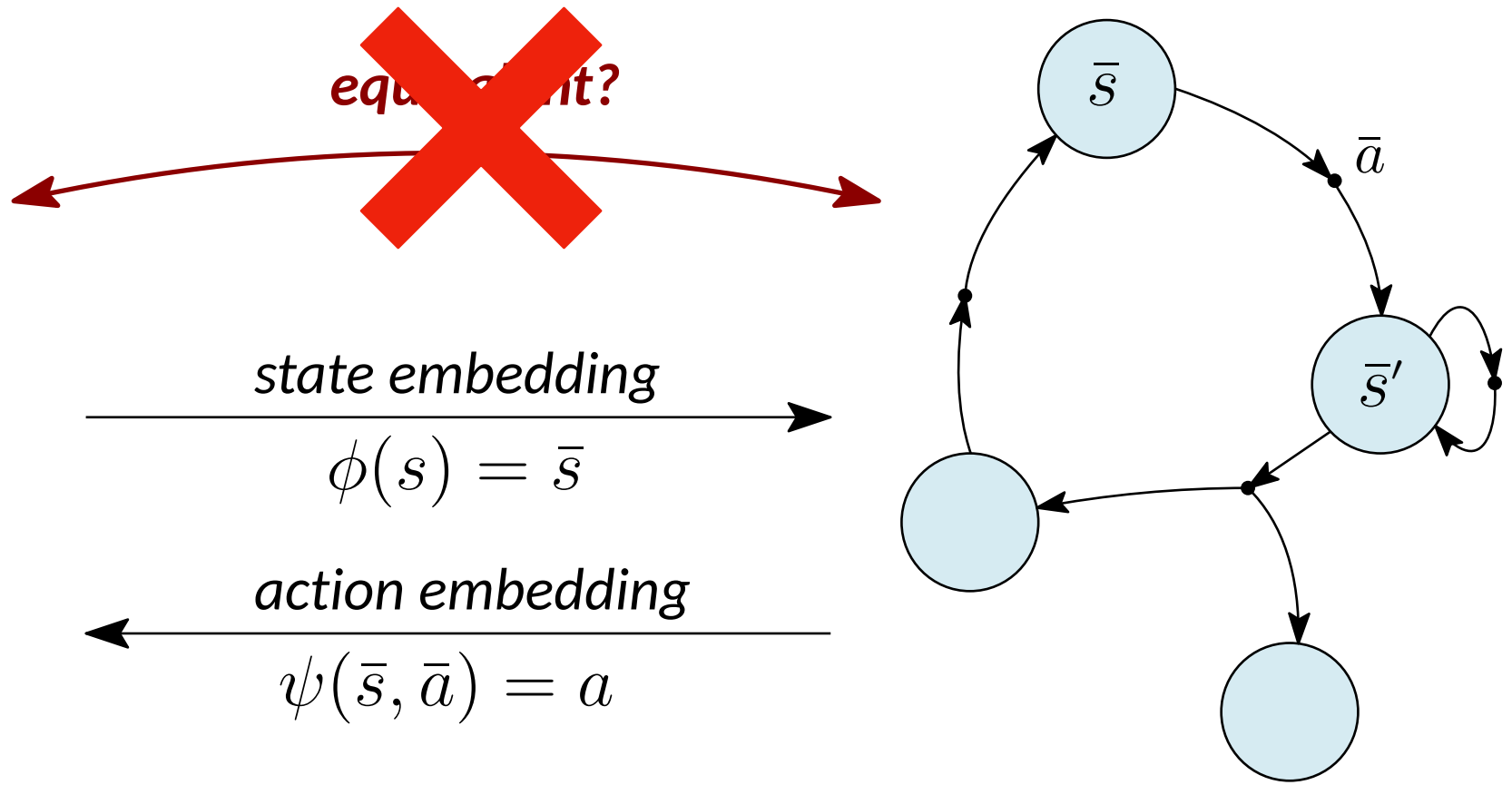
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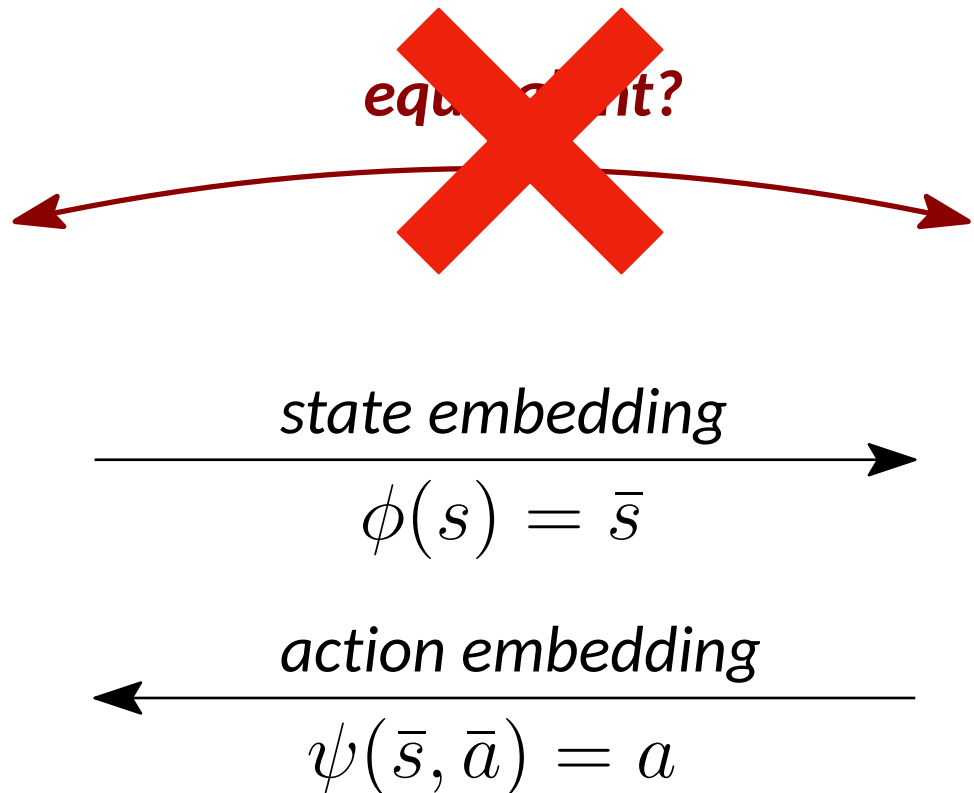
Continuous-spaces MDP

$$\mathcal{M} = \langle \mathcal{S}, \mathcal{A}, \mathcal{R}, \mathbf{P}, \ell \rangle$$



Discrete latent MDP

$$\bar{\mathcal{M}} = \langle \bar{\mathcal{S}}, \bar{\mathcal{A}}, \bar{\mathcal{R}}, \bar{\mathbf{P}}, \ell \rangle$$



⦿ **All or nothing:** two states *nearly identical* with slight numerical difference  $\epsilon$  are  $\neq$



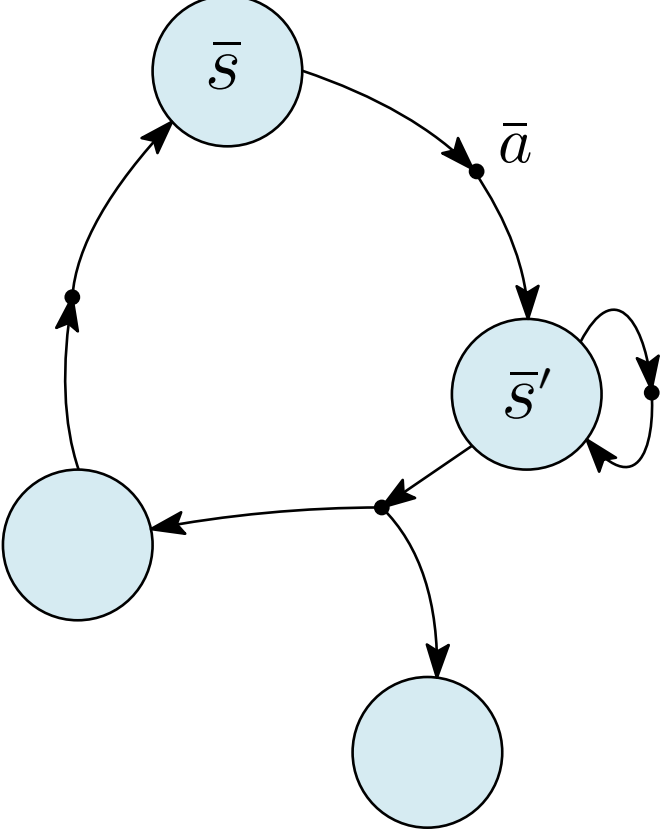
# Bisimulation distance

Continuous-spaces MDP

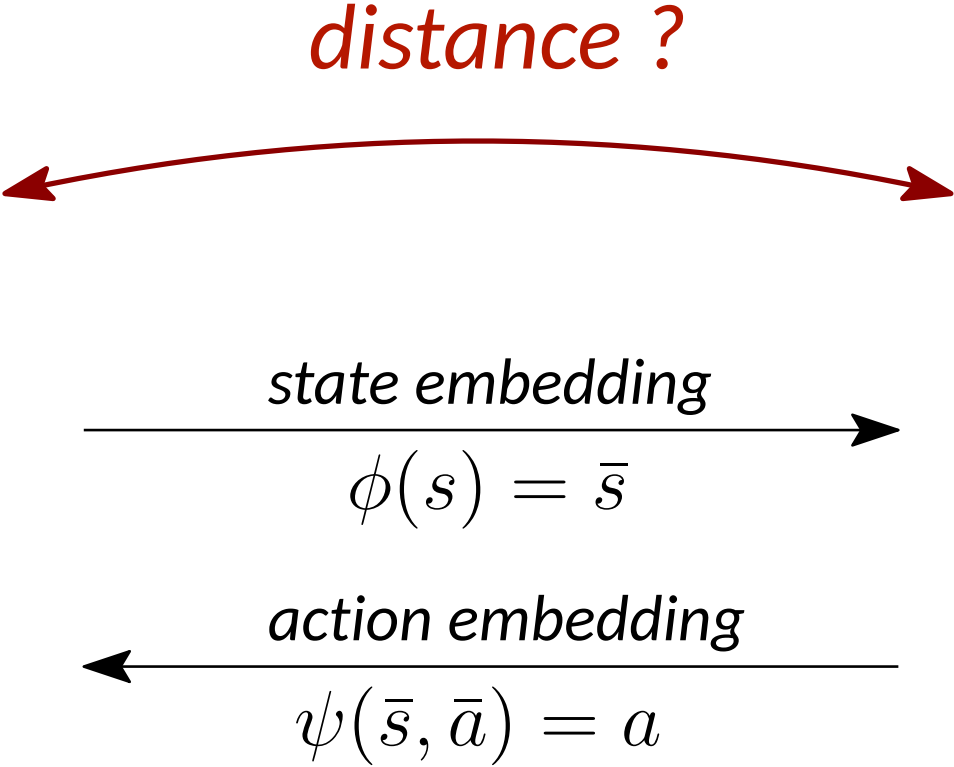


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Discrete latent MDP



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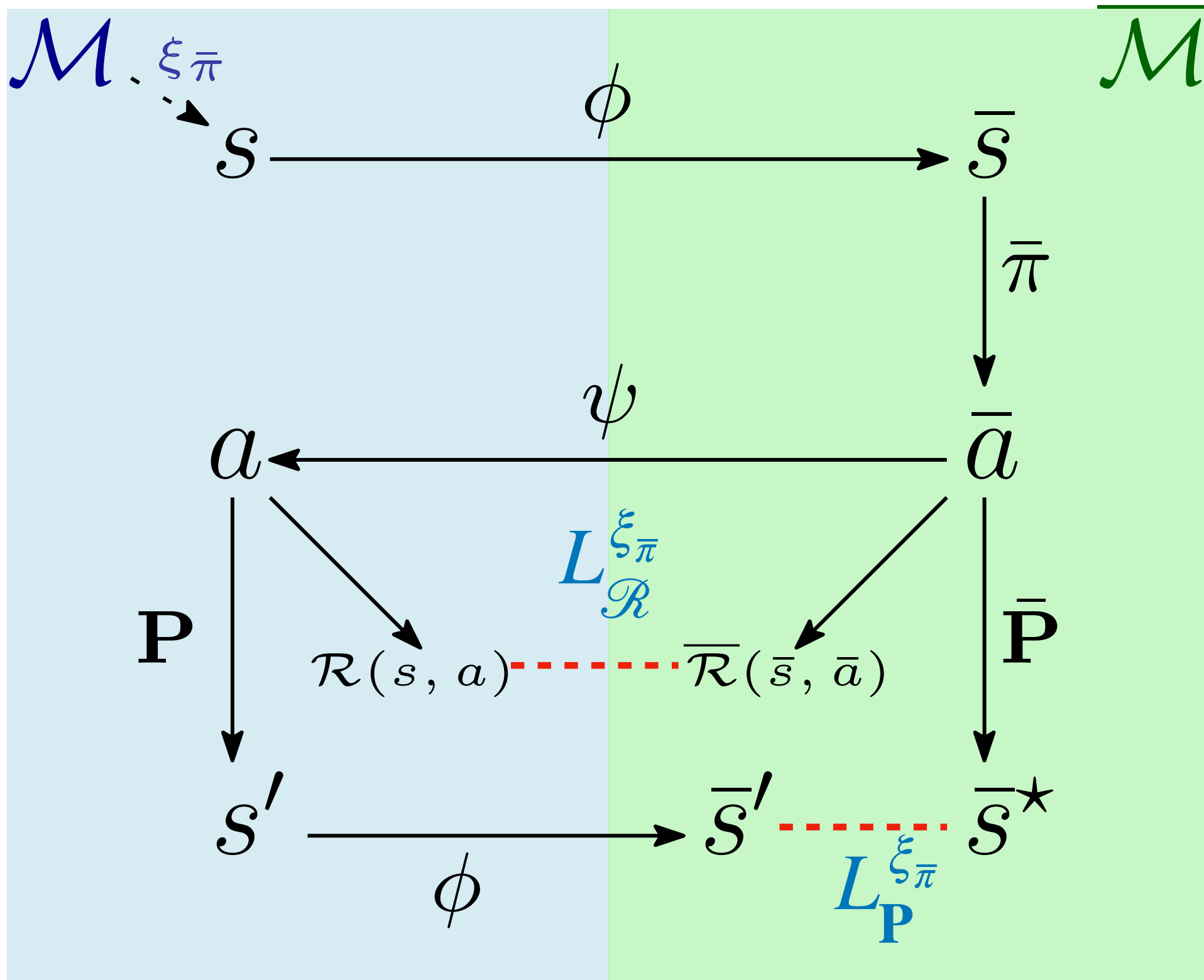
- For policy  $\pi$ ,  $\gamma \in [0, 1[$ , and formal logic  $\mathcal{L}$ :
  - ➔ **Bisimulation distance:** largest behavioral difference (de Alfaró et. al, 2003; Desharnais et. al, 2004)

$$\tilde{d}_\pi(s_1, s_2) = \sup_{\varphi \in \mathcal{L}_\gamma} \left| V_\pi(s_1, \varphi) - V_\pi(s_2, \varphi) \right| \quad \forall s_1, s_2 \in \mathcal{S}$$

Take the values of the {event / specification / property} leading to the largest difference

➔ Kernel is bisimilarity:  $\tilde{d}_\pi(s_1, s_2) = 0 \iff s_1 \sim s_2$

## Execution of a latent policy $\bar{\pi}$ in the original model: **Local Losses**



- Latent policy  $\bar{\pi}$ , stationary distribution  $\xi_{\bar{\pi}}$

$$L_{\mathbf{P}}^{\xi_{\bar{\pi}}} = \mathbb{E}_{s, \bar{a} \sim \xi_{\bar{\pi}}} W_{d_{\bar{\mathcal{S}}}} \left( \phi \mathbf{P}(\cdot | s, \bar{a}), \bar{\mathbf{P}}(\cdot | \phi(s), \bar{a}) \right)$$

$$L_{\mathcal{R}}^{\xi_{\bar{\pi}}} = \mathbb{E}_{s, \bar{a} \sim \xi_{\bar{\pi}}} \left| \mathcal{R}(s, \bar{a}) - \bar{\mathcal{R}}(\phi(s), \bar{a}) \right|$$

- **Abstraction quality:**  $\mathbb{E}_{s \sim \xi_{\bar{\pi}}} \tilde{d}_{\bar{\pi}}(s, \phi(s)) \leq \frac{L_{\mathcal{R}}^{\xi_{\bar{\pi}}} + \gamma L_{\mathbf{P}}^{\xi_{\bar{\pi}}}}{1 - \gamma}$
- **Representation quality:** for all  $s_1, s_2 \in \mathcal{S}$  such that  $\phi(s_1) = \phi(s_2)$

$$\tilde{d}_{\bar{\pi}}(s_1, s_2) \leq \left( \frac{L_{\mathcal{R}}^{\xi_{\bar{\pi}}} + \gamma L_{\mathbf{P}}^{\xi_{\bar{\pi}}}}{1 - \gamma} \right) \cdot \left( \xi_{\bar{\pi}}^{-1}(s_1) + \xi_{\bar{\pi}}^{-1}(s_2) \right)$$

# Latent Flow

## Execution of a latent policy $\bar{\pi}$ in the original model: **Local Losses**

- Latent policy  $\bar{\pi}$ , stationary distribution  $\xi_{\bar{\pi}}$

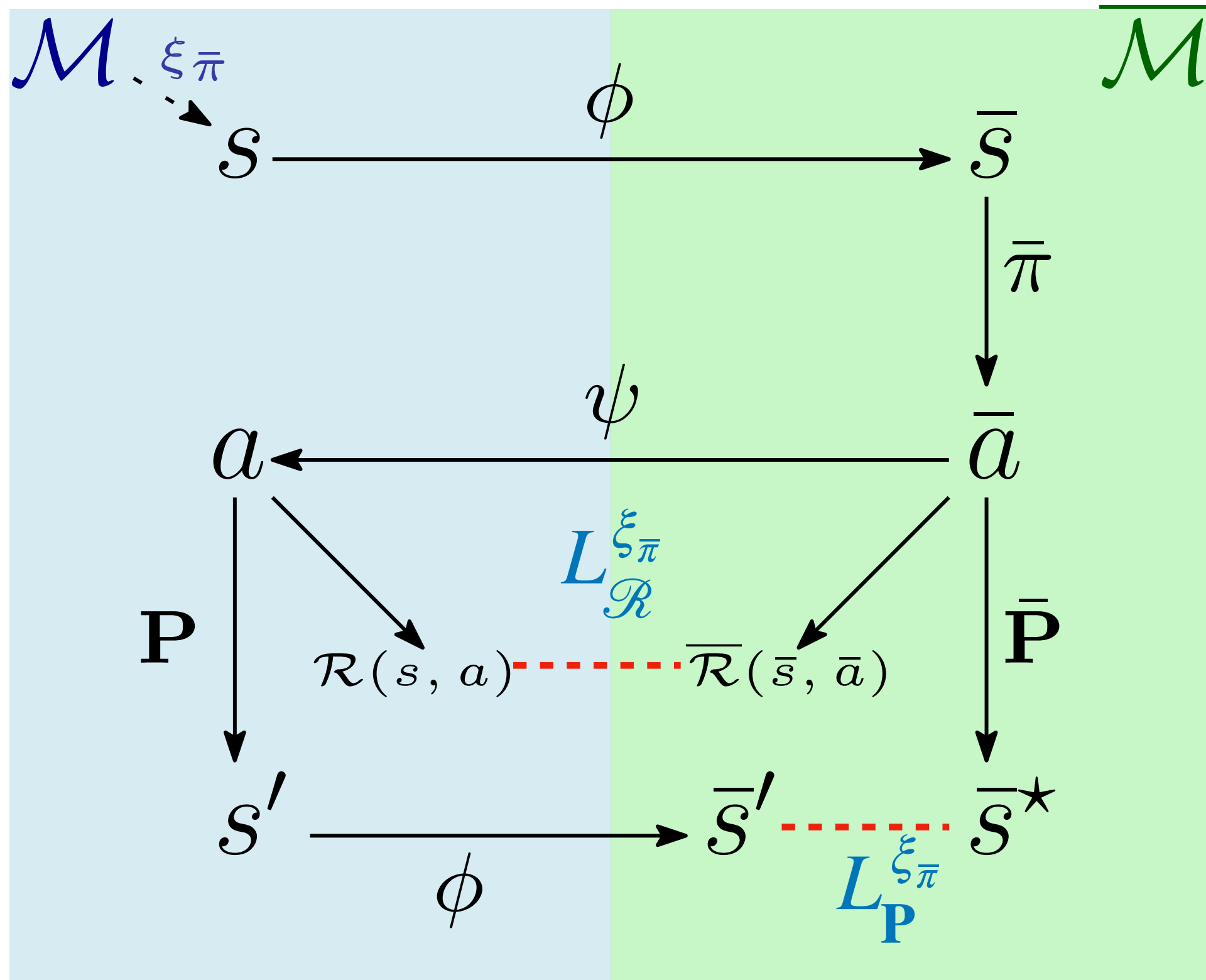
$$L_{\mathbf{P}}^{\xi_{\bar{\pi}}} = \mathbb{E}_{s, \bar{a} \sim \xi_{\bar{\pi}}} W_{d_{\bar{S}}} \left( \phi \mathbf{P}(\cdot | s, \bar{a}), \bar{\mathbf{P}}(\cdot | \phi(s), \bar{a}) \right)$$

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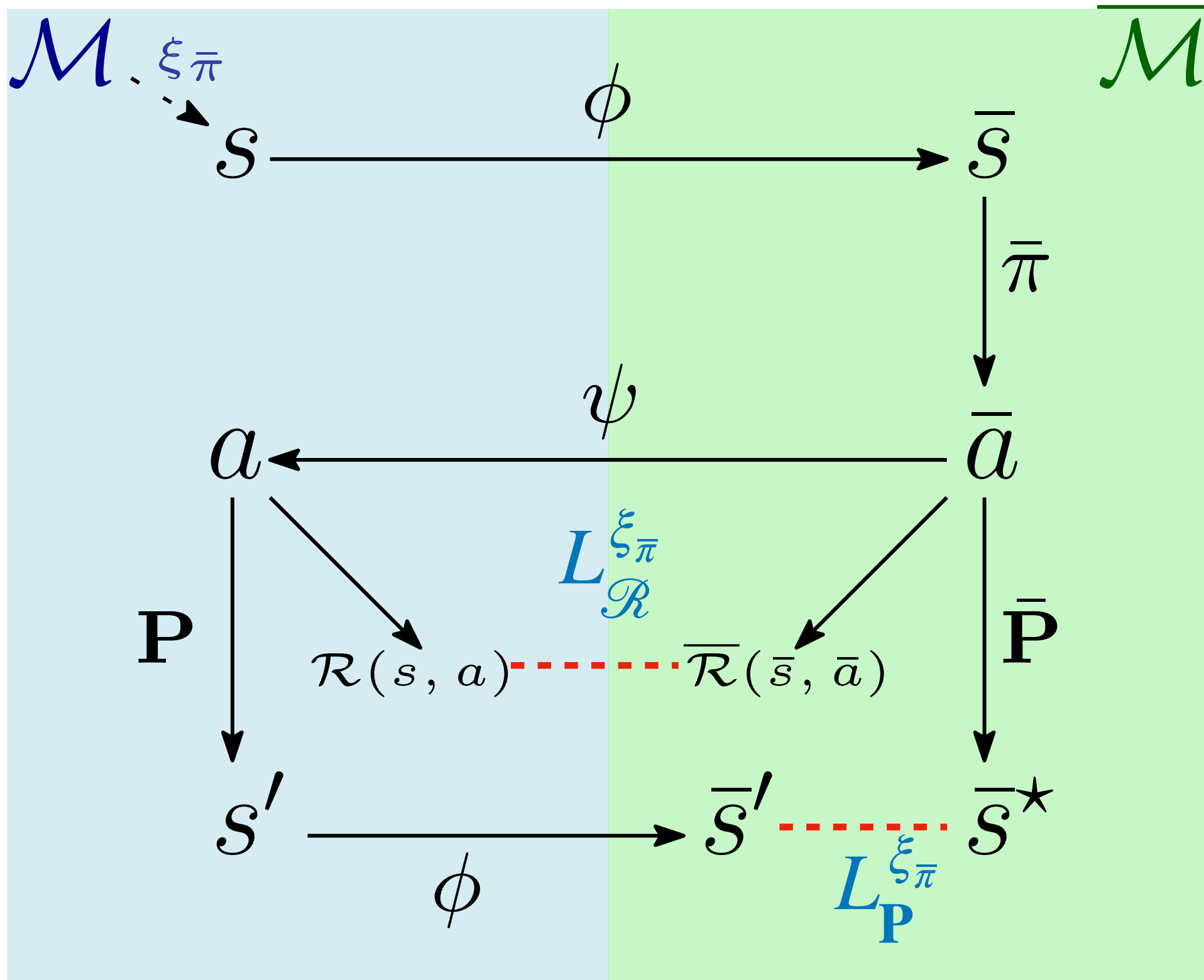
- Representation quality:** for all  $s_1, s_2 \in \mathcal{S}$  such that  $\phi(s_1) = \phi(s_2)$

$$\left| V_{\bar{\pi}}(s_1) - V_{\bar{\pi}}(s_2) \right| \leq \left( \frac{L_{\mathcal{R}}^{\xi_{\bar{\pi}}} + \gamma L_{\mathbf{P}}^{\xi_{\bar{\pi}}}}{1 - \gamma} \right) \cdot \left( \xi_{\bar{\pi}}^{-1}(s_1) + \xi_{\bar{\pi}}^{-1}(s_2) \right)$$



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- **PAC scheme from samples:** let trace  $\langle s_{0:T}, \bar{a}_{0:T-1}, r_{0:T-1} \rangle \sim \xi_{\bar{\pi}}$ ,  $\epsilon, \delta \in ]0, 1[$  and

$$T \geq \left\lceil \frac{-\log(\delta/4)}{2\epsilon^2} \right\rceil:$$

$$\hat{L}_{\mathcal{R}}^{\xi_{\bar{\pi}}} = \frac{1}{T} \sum_{t=0}^{T-1} \left| r_t - \bar{\mathcal{R}}(\phi(s_t), \bar{a}_t) \right| \quad \text{and} \quad \hat{L}_{\mathbf{P}}^{\xi_{\bar{\pi}}} = \frac{1}{T} \sum_{t=0}^{T-1} \left[ 1 - \bar{\mathbf{P}}(\phi(s_{t+1}) | \phi(s_t), \bar{a}_t) \right]$$

Then,  $\left| L_{\mathcal{R}}^{\xi_{\bar{\pi}}} - \hat{L}_{\mathcal{R}}^{\xi_{\bar{\pi}}} \right| \leq \epsilon$  and  $\left| L_{\mathbf{P}}^{\xi_{\bar{\pi}}} - \hat{L}_{\mathbf{P}}^{\xi_{\bar{\pi}}} \right| \leq \epsilon$  **with probability**  $1 - \delta$

# Learning the Latent Space Model

- Train a *behavioral model*  $\xi_\theta$  by learning from traces produced by executing the RL policy  $\pi$  in the original model  $\mathcal{M}$

- **Goal:** learn  $\xi_\theta$  so that we can retrieve:

- The latent MDP  $\overline{\mathcal{M}} = \langle \overline{\mathcal{S}}, \overline{\mathcal{A}}, \overline{\mathcal{R}}, \overline{\mathbf{P}}, \ell \rangle$

- The embedding functions  $\phi, \psi$

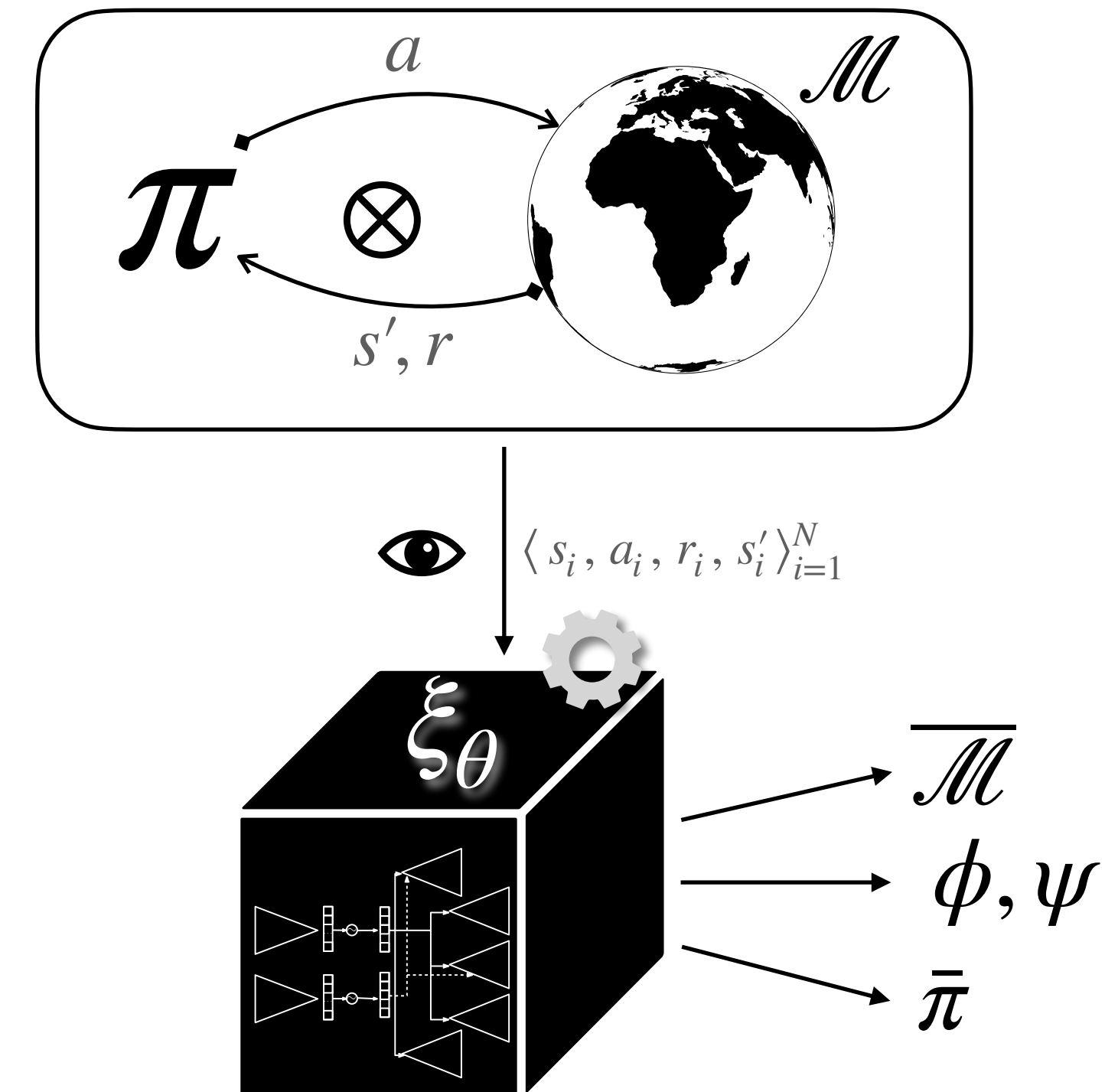
- A latent policy  $\bar{\pi}$  distilled from  $\pi$

- Minimize a *discrepancy*  $D$  between  $\mathcal{M} \otimes \pi$  and  $\xi_\theta$

$$\min_{\theta} D_{KL} (\mathcal{M} \otimes \pi, \xi_\theta)$$

- Choose the *Kullback-Leibler divergence*

$$D_{KL} (P, Q) = \mathbb{E}_{x \sim P} \left[ \log \left( \frac{P(x)}{Q(x)} \right) \right]$$



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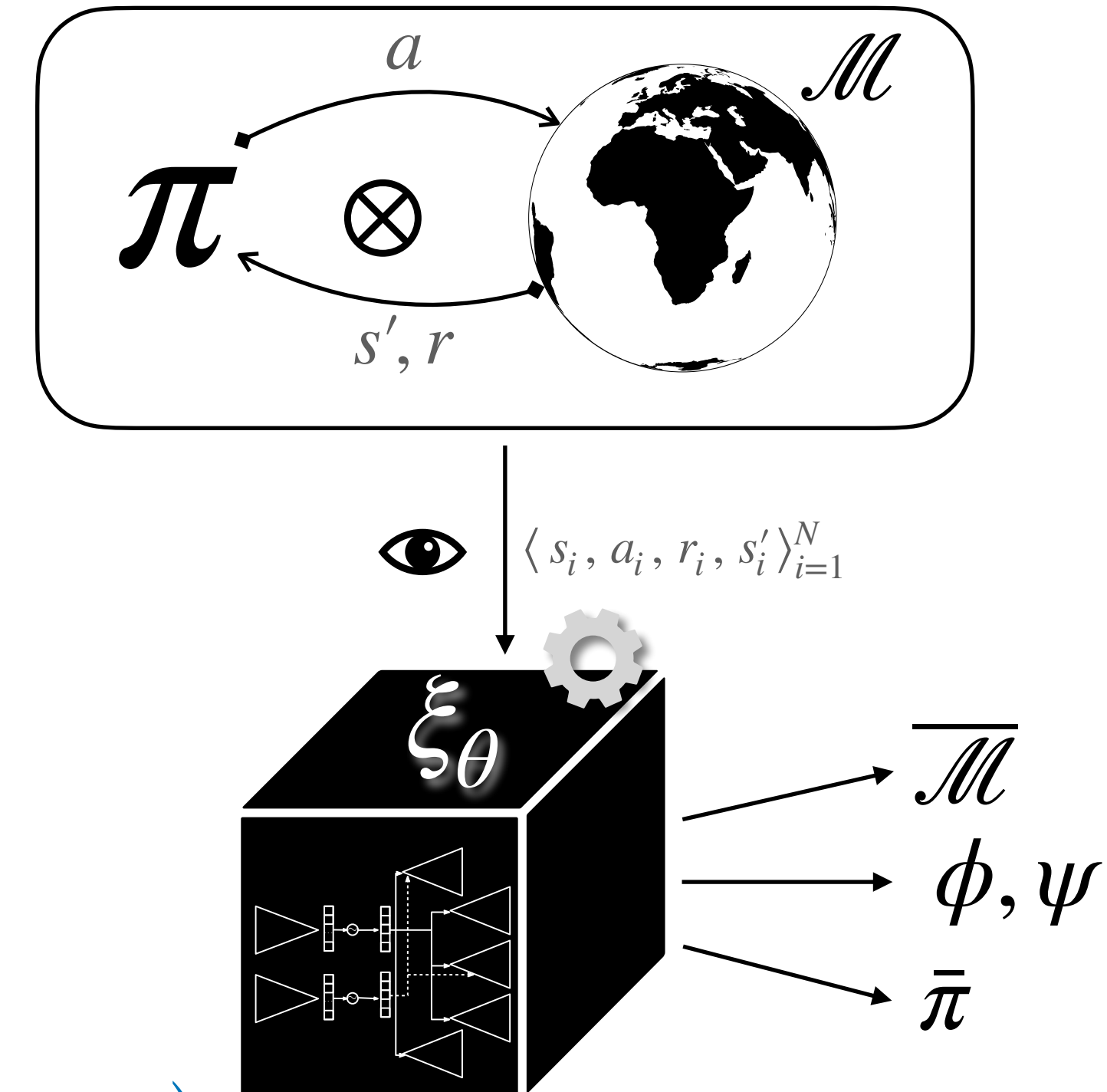
$$\min_{\theta} D_{KL} (\mathcal{M} \otimes \pi, \xi_\theta)$$

$$\equiv \max_{\theta} \mathbb{E}_{\tau \sim \mathcal{M} \otimes \pi} [\log \xi_\theta(\tau)] \geq \max_{\nu, \theta} ELBO (\overline{\mathcal{M}}_\nu, \phi_\nu, \psi_\nu)$$

- Choose the *Kullback-Leibler divergence*

$$D_{KL} (P, Q) = \mathbb{E}_{x \sim P} \left[ \log \left( \frac{P(x)}{Q(x)} \right) \right]$$

(Kingma & Welling, 2014; Hoffman et al., 2013)



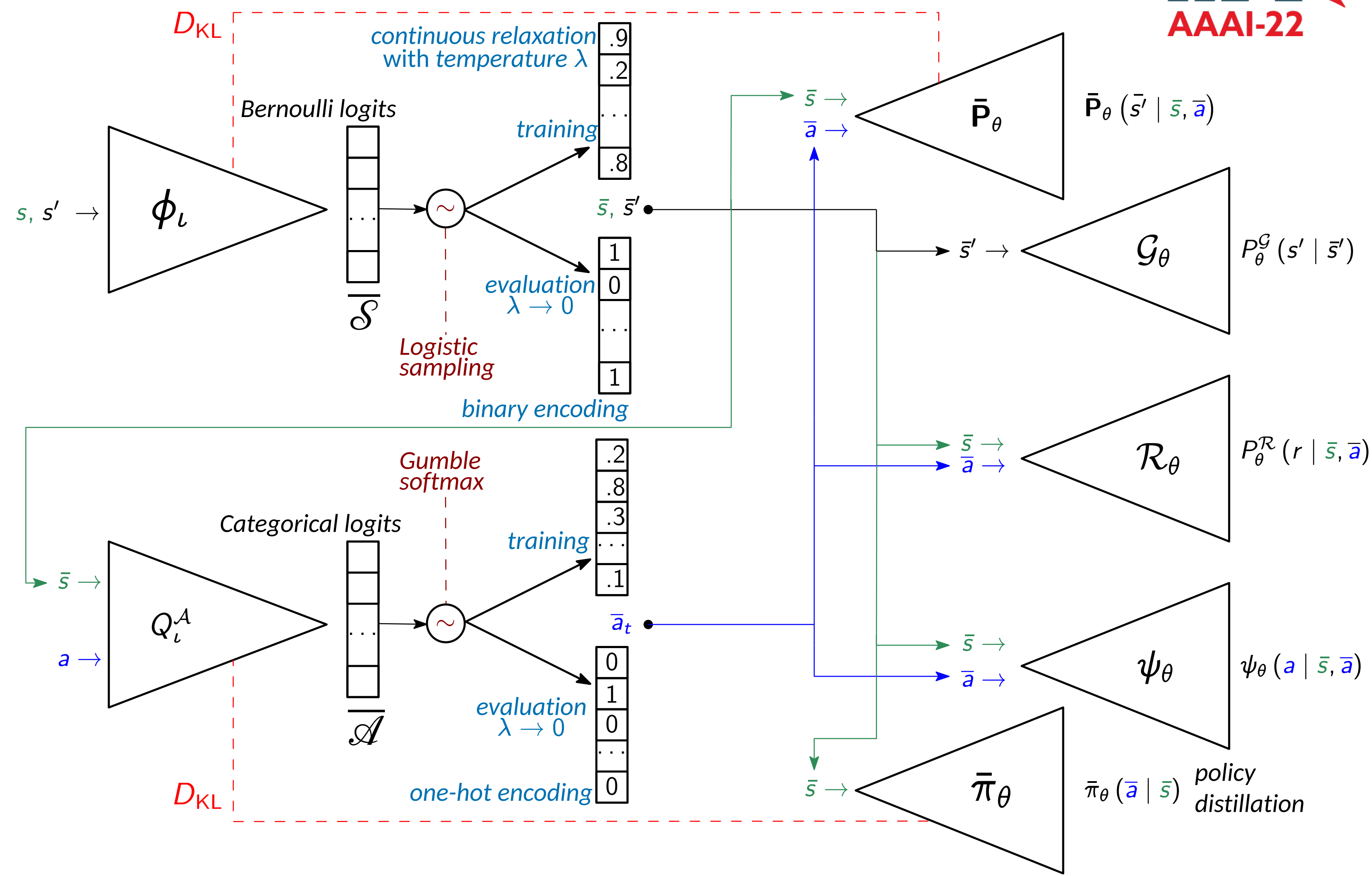
# Variational Markov Decision Process



$$\max_{\iota, \theta} ELBO(\bar{\mathcal{M}}_{\theta}, \phi_{\iota}, \psi_{\theta}) = -\min_{\iota, \theta} \{ \mathbf{D}_{\iota, \theta} + \mathbf{R}_{\iota, \theta} \}$$

$$\mathbf{D}_{\iota, \theta} = - \mathbb{E}_{\substack{s, a, r, s' \sim \xi_{\pi} \\ \bar{s}, \bar{s}' \sim \phi_{\iota}(\cdot | s, s') \\ \bar{a} \sim Q_{\iota}^A(\cdot | \bar{s}, a)}} [\log P_{\theta}^G(s' | \bar{s}') + \log \psi_{\theta}(a | \bar{s}, \bar{a}) + \log P_{\theta}^R(r | \bar{s}, \bar{a})]$$

$$\mathbf{R}_{\iota, \theta} = \mathbb{E}_{\substack{s, a, s' \sim \xi_{\pi} \\ \bar{s} \sim \phi_{\iota}(\cdot | s) \\ \bar{a} \sim Q_{\iota}^A(\cdot | \bar{s}, a)}} [D_{KL}(\phi_{\iota}(\cdot | s') \| \bar{\mathbf{P}}_{\theta}(\cdot | \bar{s}, \bar{a})) + D_{KL}(Q_{\iota}^A(\cdot | \bar{s}, a) \| \bar{\pi}_{\theta}(\cdot | \bar{s}))]$$



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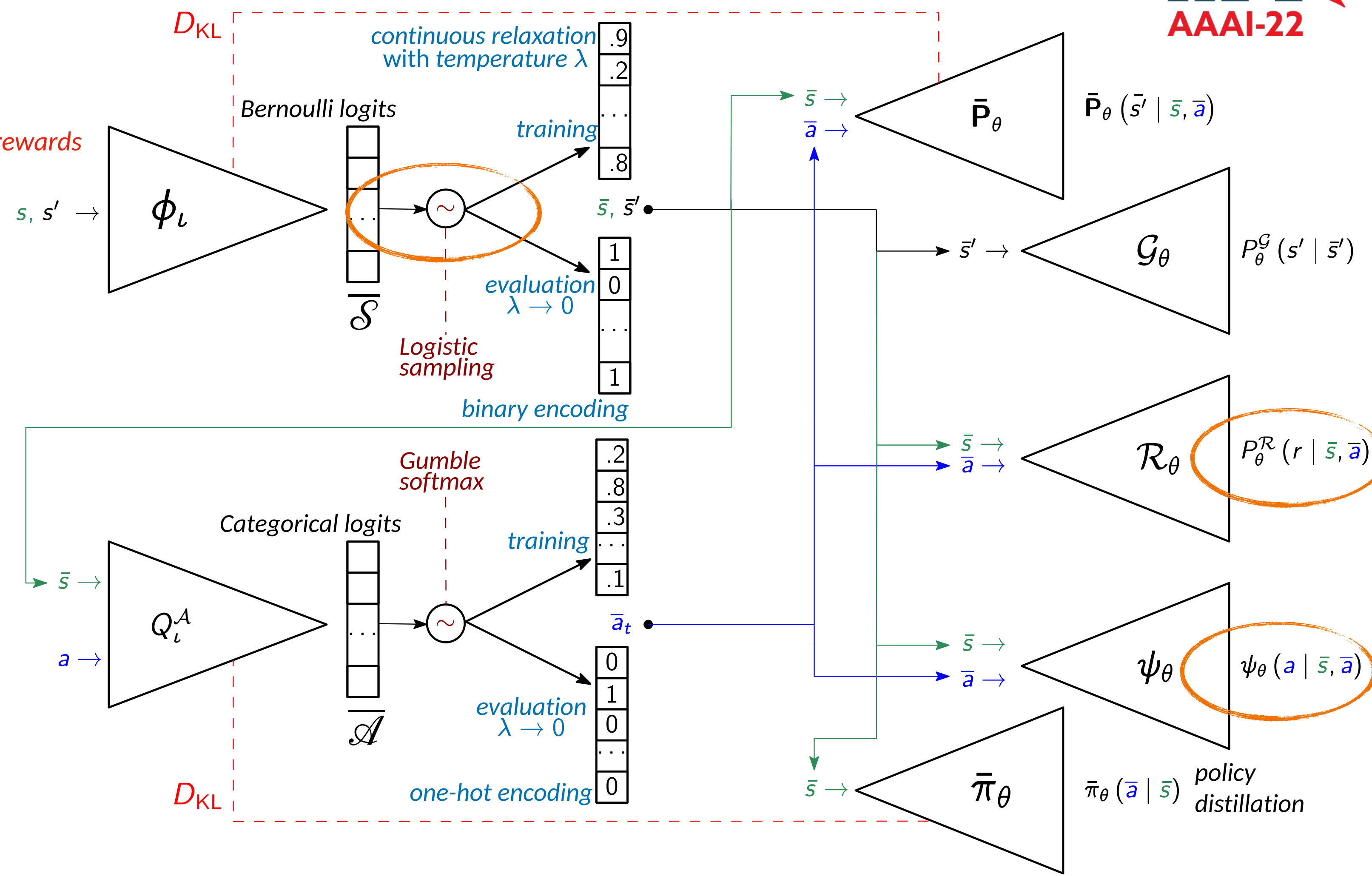
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Log-likelihood of rewards

$$\mathbf{R}_{\iota, \theta} = \mathbb{E}_{\substack{s, a, s' \sim \xi_{\pi} \\ \bar{s} \sim \phi_{\iota}(\cdot | s) \\ \bar{a} \sim Q_{\iota}^A(\cdot | \bar{s}, a)}} [D_{KL}(\phi_{\iota}(\cdot | s') \| \bar{\mathbf{P}}_{\theta}(\cdot | \bar{s}, \bar{a})) + D_{KL}(Q_{\iota}^A(\cdot | \bar{s}, a) \| \bar{\pi}_{\theta}(\cdot | \bar{s}))]$$

$$L_{\mathbf{P}}^{\xi_{\pi}} = \mathbb{E}_{s, \bar{a} \sim \xi_{\pi}} W_{d_{\bar{s}}}(\phi_{\mathbf{P}}(\cdot | s, \bar{a}), \bar{\mathbf{P}}(\cdot | \phi(s), \bar{a})) \leq \mathbb{E}_{s, \bar{a}, s' \sim \xi_{\pi}} W_{d_{\bar{s}}}(\phi(\cdot | s'), \bar{\mathbf{P}}(\cdot | \phi(s), \bar{a}))$$

- Stochastic embedding and reward functions
  - Determinized after the learning process
- Variational proxies to local losses





# Variational Markov Decision Process

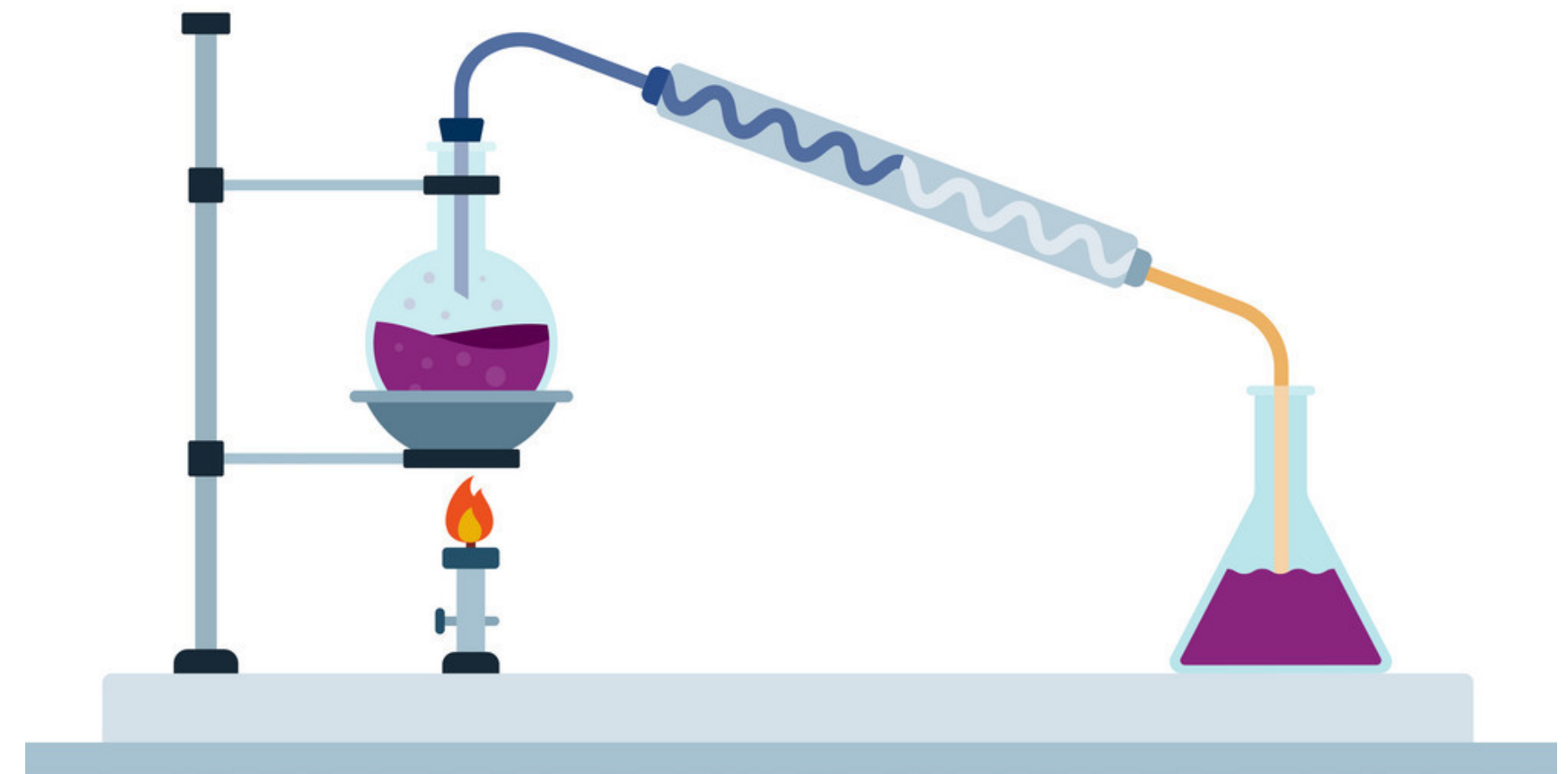
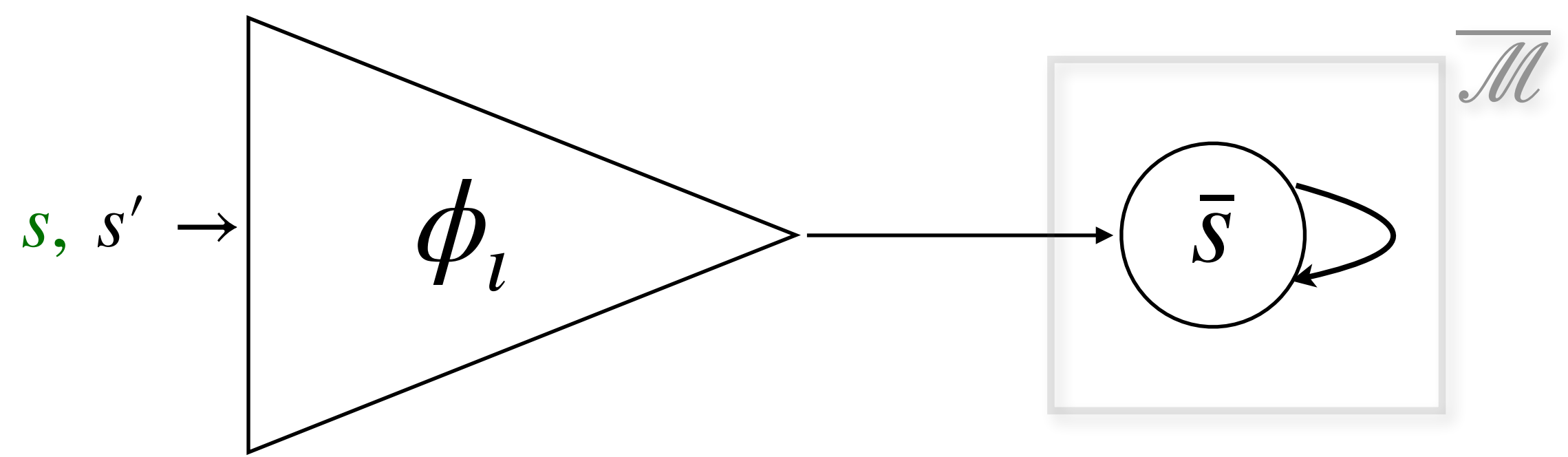


$$\max_{\iota, \theta} ELBO(\overline{\mathcal{M}}_{\theta}, \phi_{\iota}, \psi_{\theta}) = -\min_{\iota, \theta} \{ \mathbf{D}_{\iota, \theta} + \mathbf{R}_{\iota, \theta} \}$$

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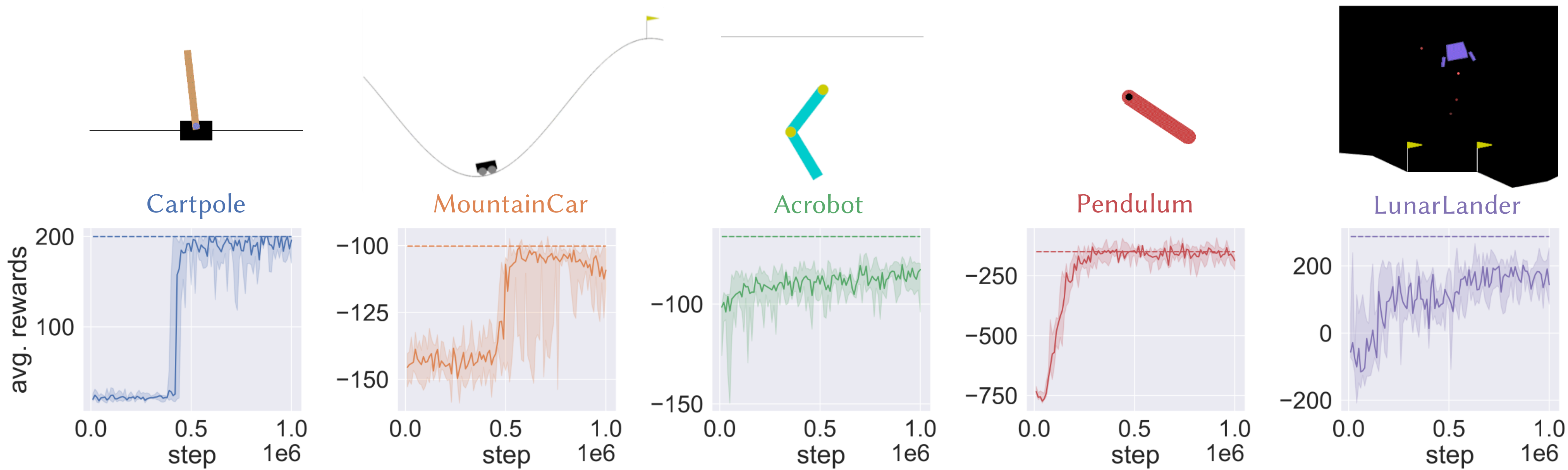
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- Stochastic embedding and reward functions
  - ➔ Determinized after the learning process
- Variational proxies to local losses
  - ➔ Posterior collapse
  - ➔ fix: prioritized replay buffers, entropy regularization, annealing scheme

# VAE-MDP: Evaluation

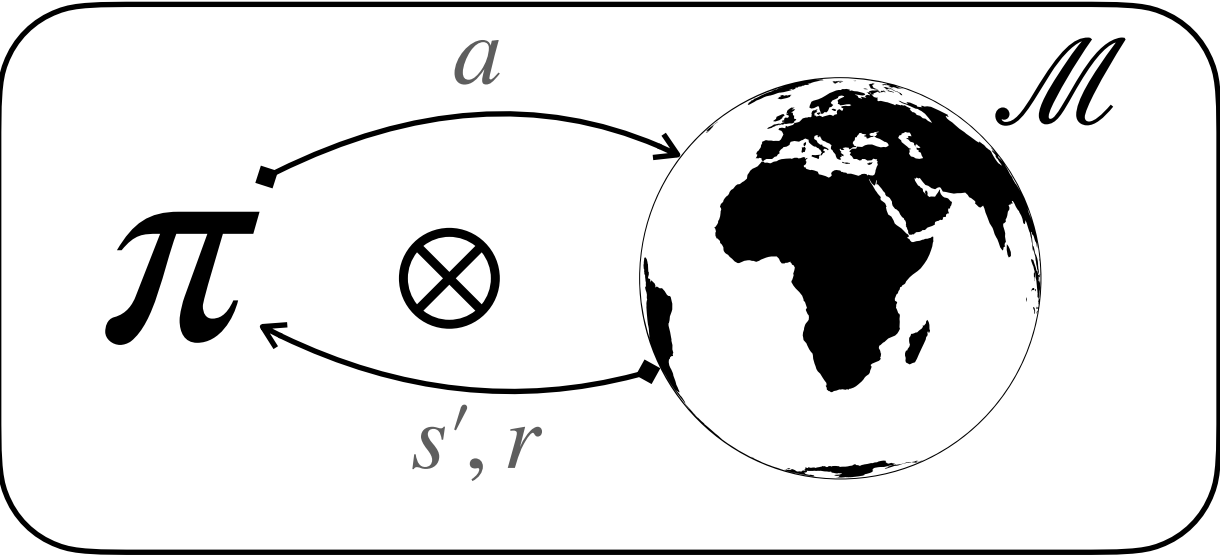
*Distillation: performance of  $\bar{\pi}$*



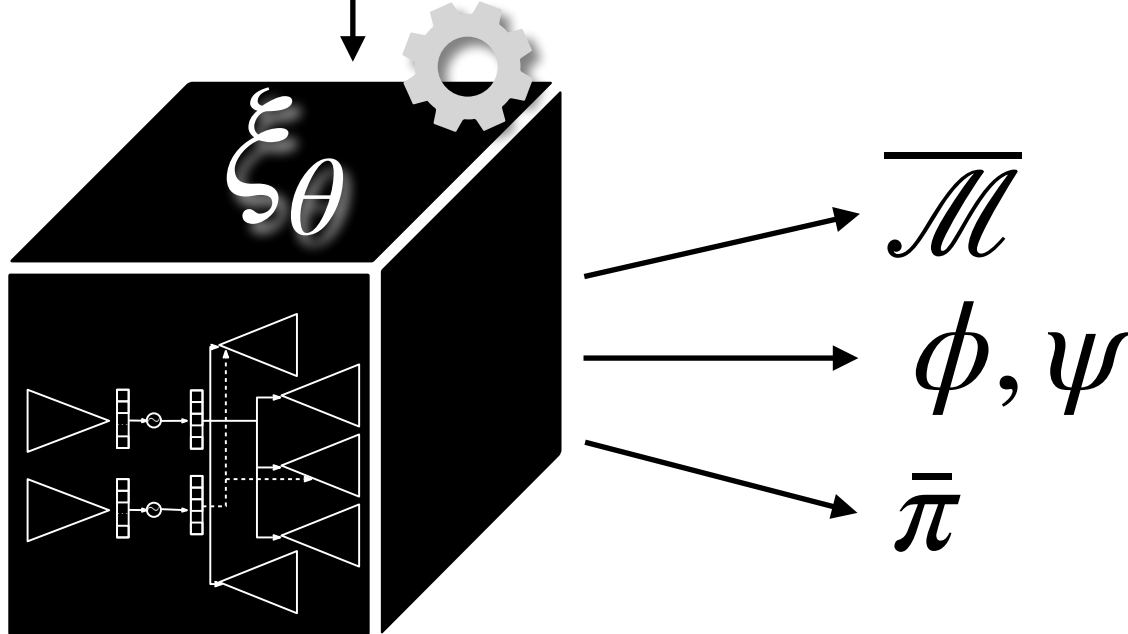
*Handling posterior collapse slows down the learning process*

# Learning the Latent Space Model

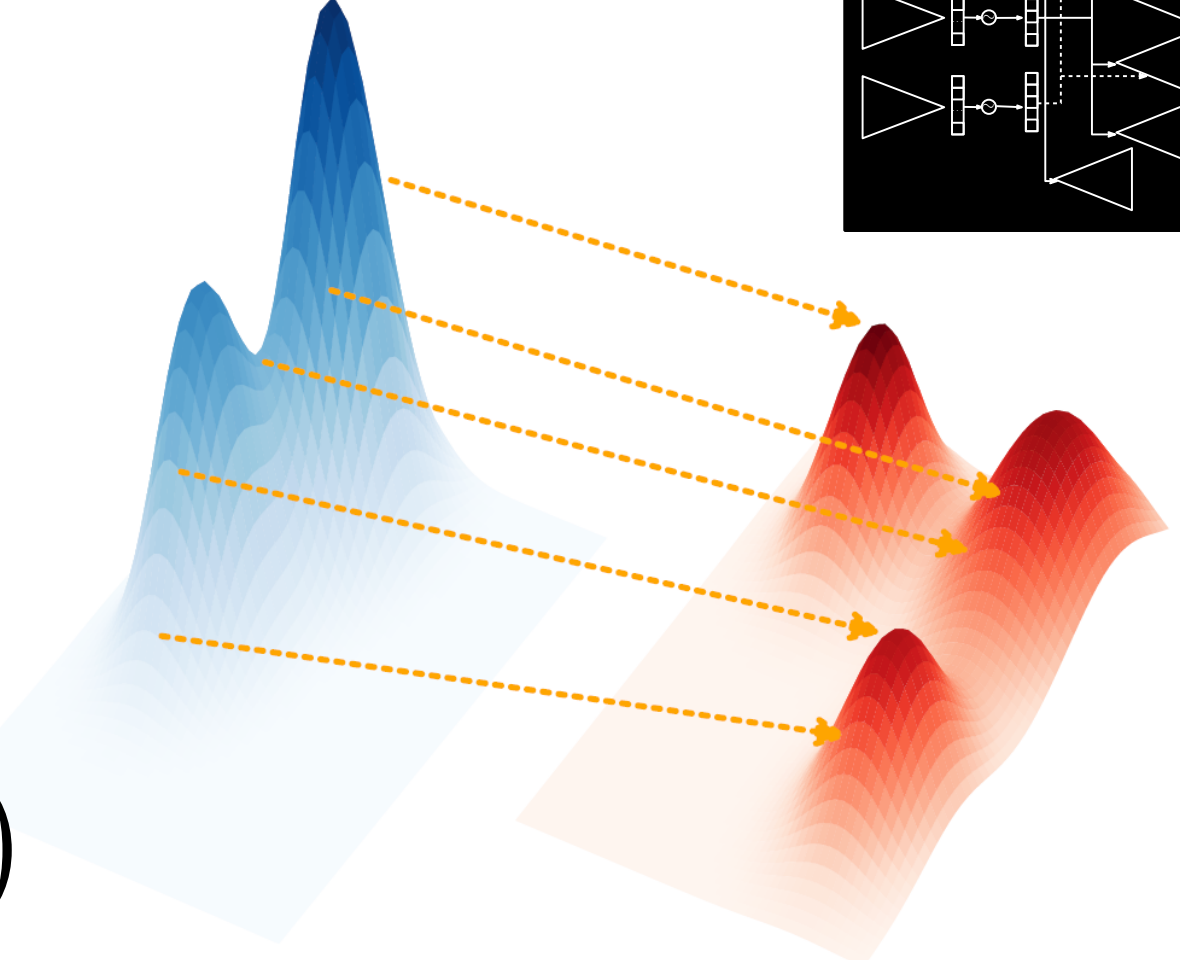
- Train a *behavioral model*  $\xi_\theta$  by learning from traces produced by executing the RL policy  $\pi$  in the original model  $\mathcal{M}$
- **Goal:** learn  $\xi_\theta$  so that we can retrieve:
  - The latent MDP  $\overline{\mathcal{M}} = \langle \overline{\mathcal{S}}, \overline{\mathcal{A}}, \overline{\mathcal{R}}, \overline{\mathbf{P}}, \ell \rangle$
  - The embedding functions  $\phi, \psi$
  - A latent policy  $\bar{\pi}$  distilled from  $\pi$
- Minimize a *discrepancy*  $D$  between  $\mathcal{M} \otimes \pi$  and  $\xi_\theta$



$\langle s_i, a_i, r_i, s'_i \rangle_{i=1}^N$



$$\min_{\theta} W(\mathcal{M} \otimes \pi, \xi_\theta)$$

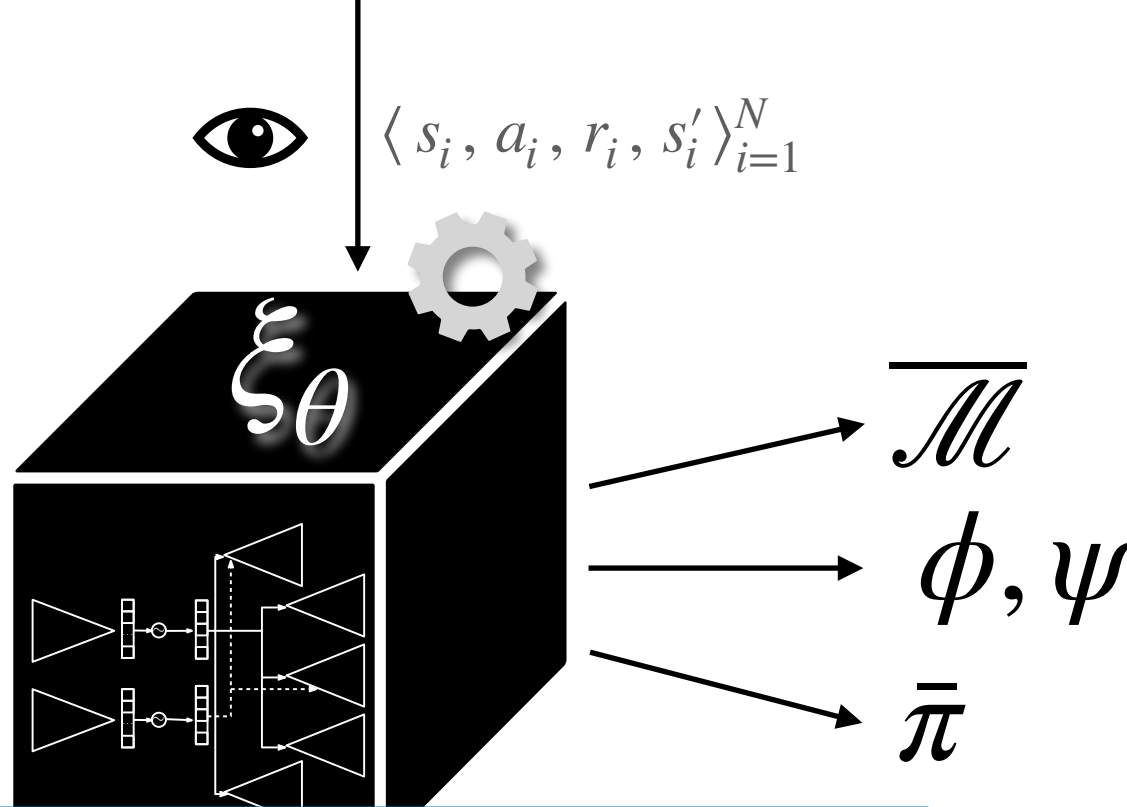
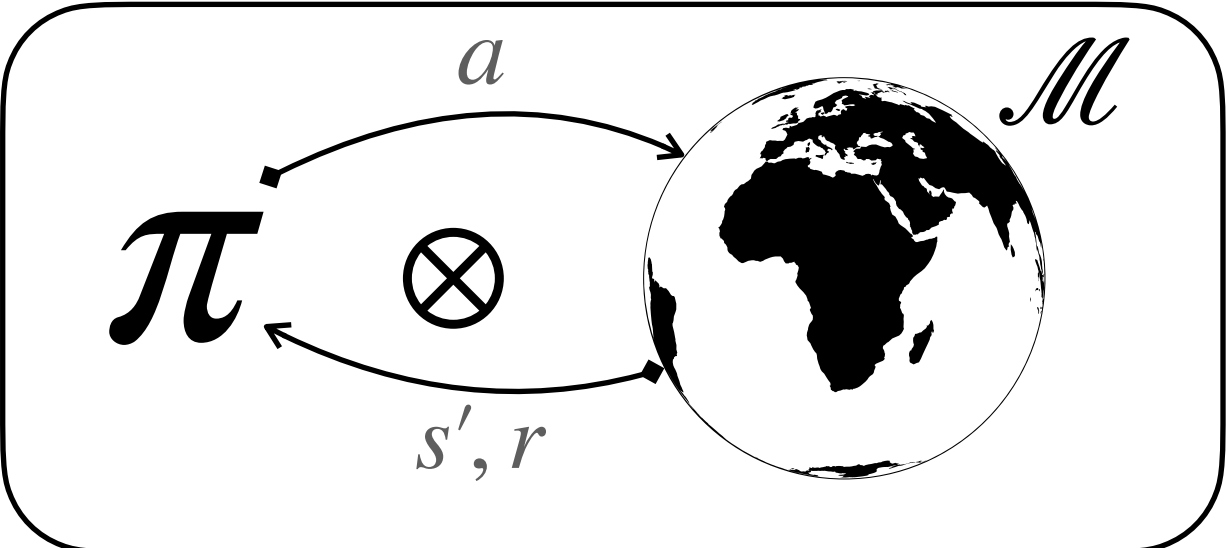


- Choose the *Wasserstein Distance*

$$W(P, Q) = \inf_{\lambda \in \Lambda(P, Q)} \mathbb{E}_{x, y \sim \lambda} d(x, y) = \sup_{\|f\| \leq 1} \mathbb{E}_{x \sim P} f(x) - \mathbb{E}_{y \sim Q} f(y)$$

# Learning the Latent Space Model

- Train a *behavioral model*  $\xi_\theta$  by learning from traces produced by executing the RL policy  $\pi$  in the original model  $\mathcal{M}$
- **Goal:** learn  $\xi_\theta$  so that we can retrieve:
  - The latent MDP  $\overline{\mathcal{M}} = \langle \overline{\mathcal{S}}, \overline{\mathcal{A}}, \overline{\mathcal{R}}, \overline{\mathbf{P}}, \ell \rangle$
  - The embedding functions  $\phi, \psi$
  - A latent policy  $\bar{\pi}$  distilled from  $\pi$
- Minimize a *discrepancy*  $D$  between  $\mathcal{M} \otimes \pi$  and  $\xi_\theta$



$$\min_{\theta} W(\mathcal{M} \otimes \pi, \xi_\theta)$$

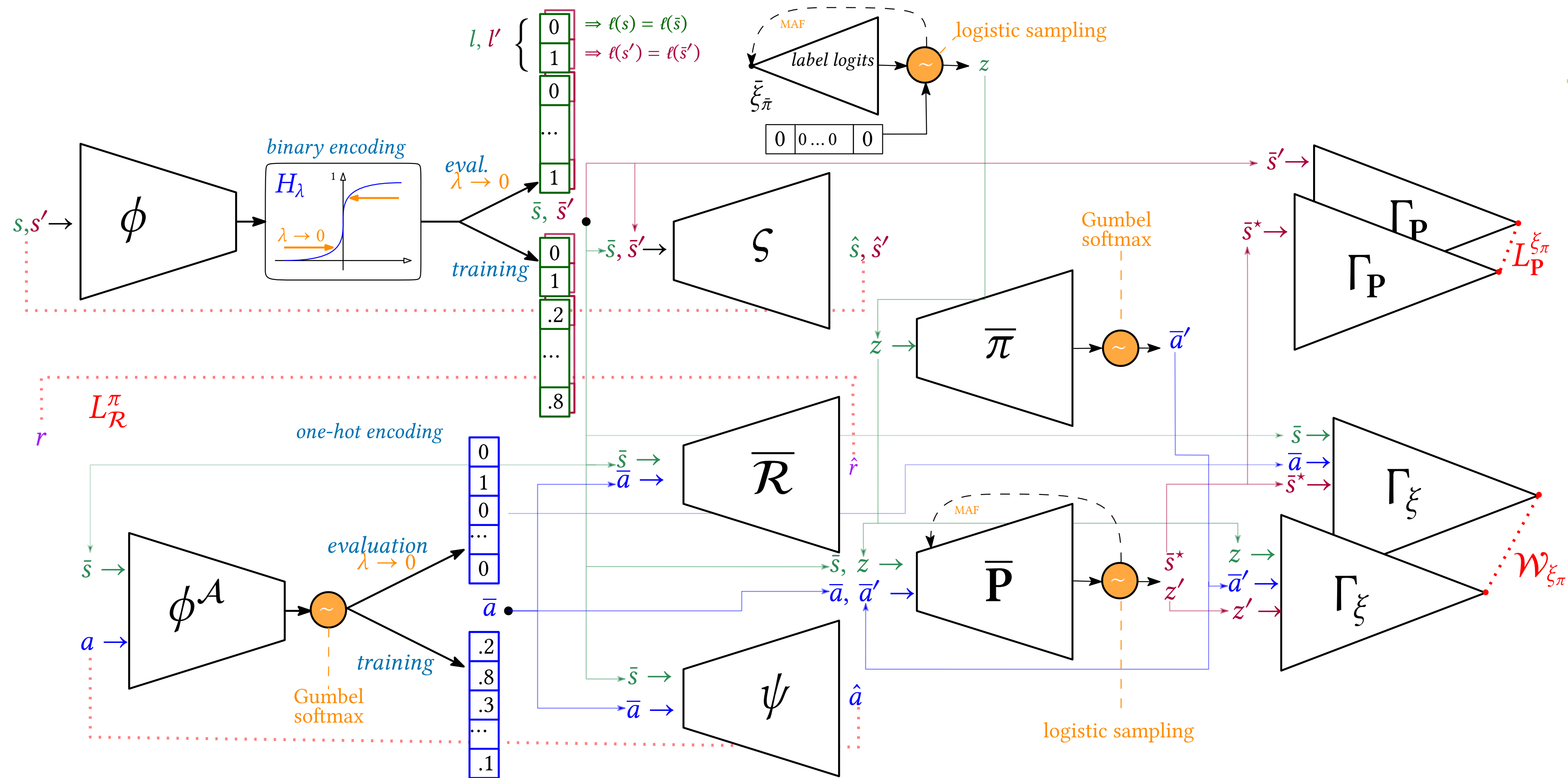
$$\leq \min \mathbb{E}_{s, a, s' \sim \xi_\pi} \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \phi(\cdot | s, a, s')} \left[ d_{\mathcal{S}}(s, \zeta(\bar{s})) + d_{\mathcal{A}}(a, \psi(\bar{s}, \bar{a})) + d_{\mathcal{S}}(s', \zeta(\bar{s}')) \right] + L_{\mathcal{R}}^{\xi_\pi} + \beta \left( \mathcal{W}_{\xi_\pi} + L_{\mathbf{P}}^{\xi_\pi} \right)$$

- Choose the *Wasserstein Distance*

$$W(P, Q) = \inf_{\lambda \in \Lambda(P, Q)} \mathbb{E}_{x, y \sim \lambda} d(x, y) = \sup_{\|f\| \leq 1} \mathbb{E}_{x \sim P} f(x) - \mathbb{E}_{y \sim Q} f(y)$$

# Wasserstein Auto-encoded Markov Decision Process

$$\min \mathbb{E}_{s,a,s' \sim \xi_{\pi}} \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \phi(\cdot | s, a, s')} \left[ d_{\mathcal{S}}(s, \zeta(\bar{s})) + d_{\mathcal{A}}(a, \psi(\bar{s}, \bar{a})) + d_{\mathcal{S}}(s', \zeta(\bar{s}')) \right] + L_{\mathcal{R}}^{\xi_{\pi}} + \beta \left( \mathcal{W}_{\xi_{\pi}} + L_{\mathbf{P}}^{\xi_{\pi}} \right)$$

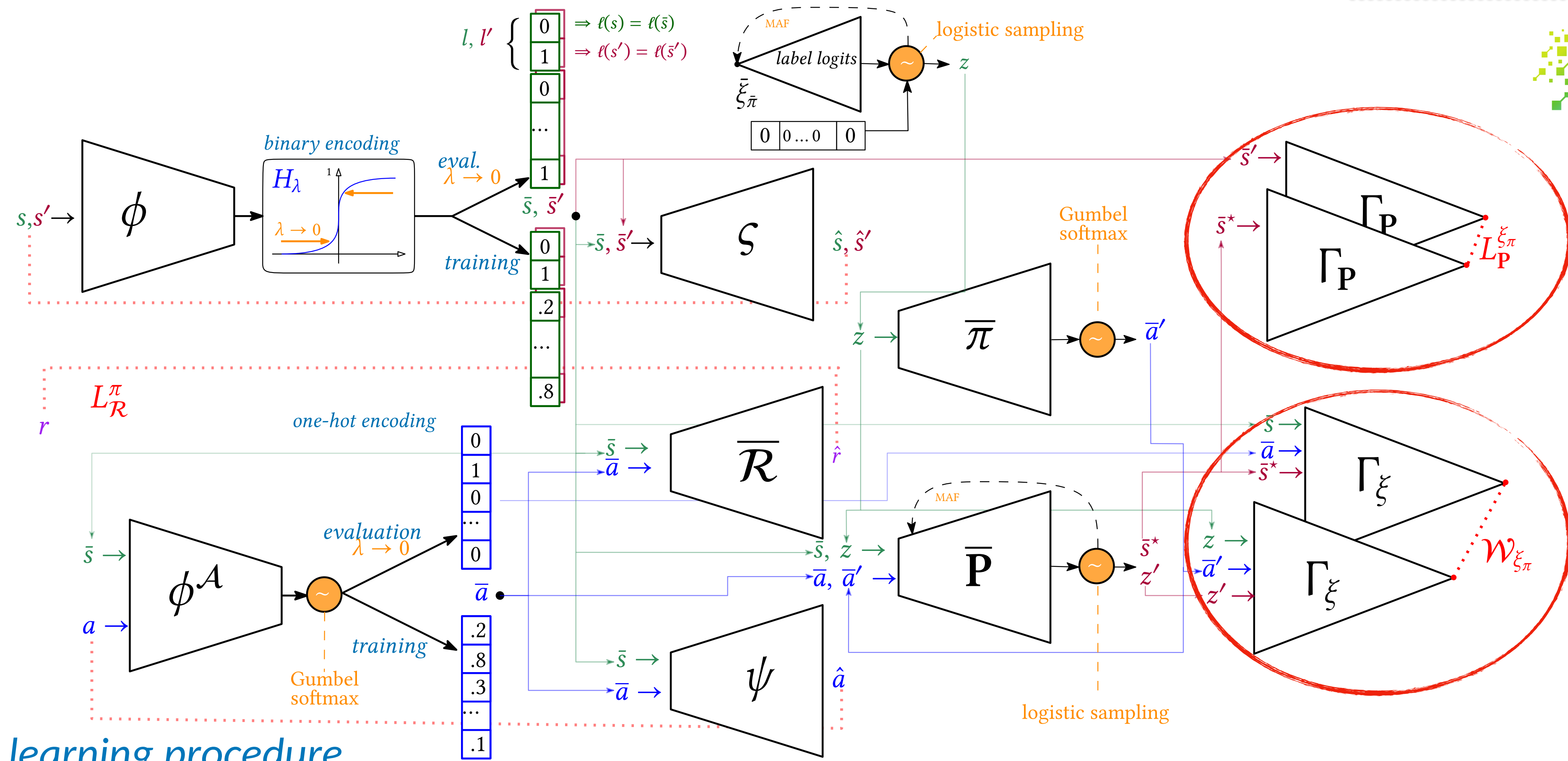


- $$\mathcal{W}_{\xi_{\pi}} = \max_{\|\Gamma_{\xi}\| \leq 1} \mathbb{E}_{s,a \sim \xi_{\pi}} \mathbb{E}_{\bar{a} \sim \phi^{\mathcal{A}}(\cdot | \phi(s), a)} \mathbb{E}_{\bar{s}' \sim \bar{\mathbf{P}}(\cdot | \bar{s}, \bar{a})} \Gamma_{\xi}(\phi(s), \bar{a}, \bar{s}') - \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \xi_{\pi}} \Gamma_{\xi}(\bar{s}, \bar{a}, \bar{s}')$$

- $$L_{\mathbf{P}}^{\xi_{\pi}} = \max_{\|\Gamma_{\mathbf{P}}\| \leq 1} \mathbb{E}_{s,a,s' \sim \xi_{\pi}} \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \phi(\cdot | s, a, s')} \left[ \Gamma_{\mathbf{P}}(s, a, \bar{s}, \bar{a}, \bar{s}') - \mathbb{E}_{\bar{s}^* \sim \bar{\mathbf{P}}(\cdot | \bar{s}, \bar{a})} \Gamma_{\mathbf{P}}(s, a, \bar{s}, \bar{a}, \bar{s}^*) \right]$$

# Wasserstein Auto-encoded Markov Decision Process

$$\min \mathbb{E}_{s,a,s' \sim \xi_\pi} \mathbb{E}_{\bar{s},\bar{a},\bar{s}' \sim \phi(\cdot | s,a,s')} \left[ d_{\mathcal{S}}(s, \zeta(\bar{s})) + d_{\mathcal{A}}(a, \psi(\bar{s}, \bar{a})) + d_{\mathcal{S}}(s', \zeta(\bar{s}')) \right] + L_{\mathcal{R}}^{\xi\pi} + \beta \left( \mathcal{W}_{\xi\pi} + L_{\mathcal{P}}^{\xi\pi} \right)$$



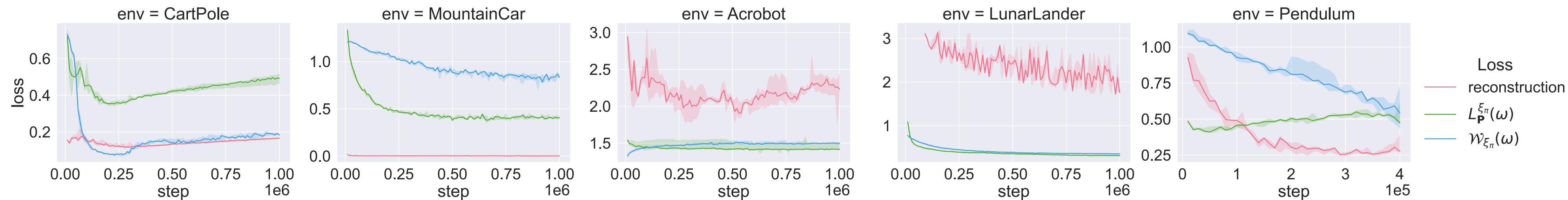
## Mini-max learning procedure

- $$\mathcal{W}_{\xi\pi} = \max_{\|\Gamma_\xi\| \leq 1} \mathbb{E}_{s,a \sim \xi_\pi} \mathbb{E}_{\bar{a} \sim \phi^{\mathcal{A}}(\cdot | \phi(s), a)} \mathbb{E}_{\bar{s}' \sim \bar{\mathbf{P}}(\cdot | \bar{s}, \bar{a})} \Gamma_\xi(\phi(s), \bar{a}, \bar{s}') - \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \xi_\pi} \Gamma_\xi(\bar{s}, \bar{a}, \bar{s}')$$
- $$L_{\mathcal{P}}^{\xi\pi} = \max_{\|\Gamma_{\mathcal{P}}\| \leq 1} \mathbb{E}_{s,a,s' \sim \xi_\pi} \mathbb{E}_{\bar{s}, \bar{a}, \bar{s}' \sim \phi(\cdot | s,a,s')} \left[ \Gamma_{\mathcal{P}}(s, a, \bar{s}, \bar{a}, \bar{s}') - \mathbb{E}_{\bar{s}^* \sim \bar{\mathbf{P}}(\cdot | \bar{s}, \bar{a})} \Gamma_{\mathcal{P}}(s, a, \bar{s}, \bar{a}, \bar{s}^*) \right]$$

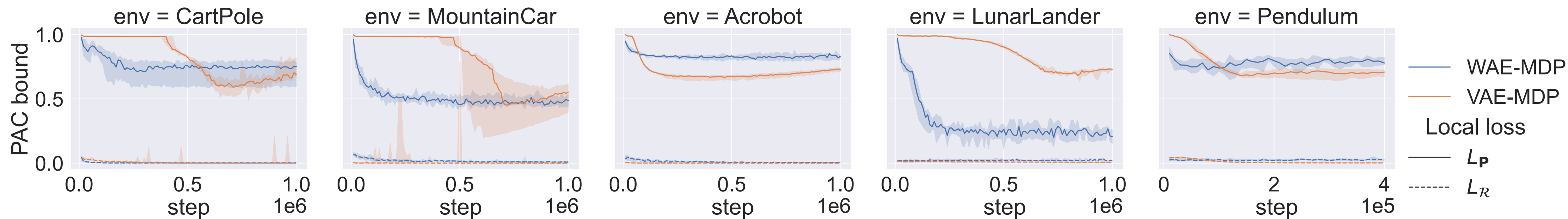
Discriminators distinguish between latent variables that can be generated from the latent MDP and those that cannot.

# Evaluation

## WAE-MDP Losses (Reconstruction Loss + Regularizers)



## Local Losses (PAC evaluation)



## Distillation: performance of $\bar{\pi}$

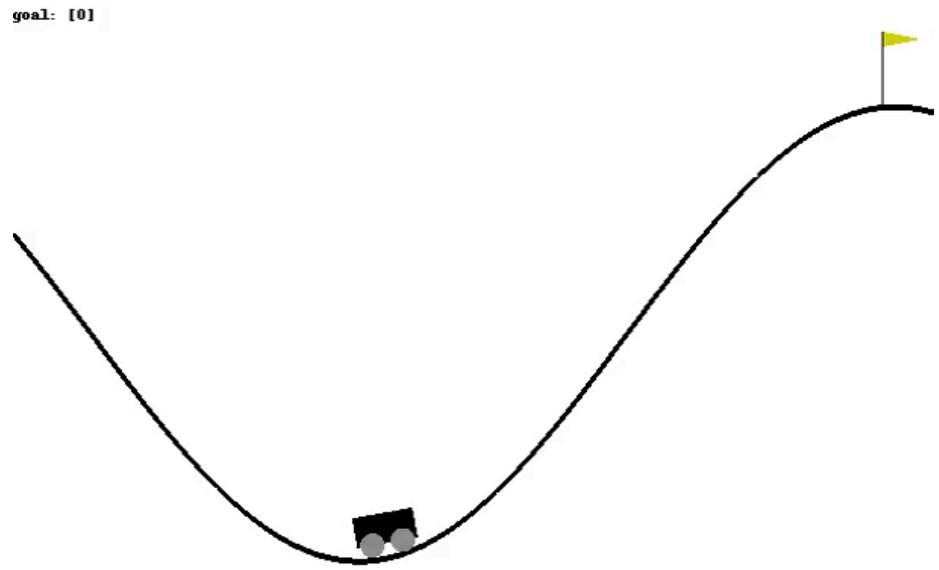


# Evaluation

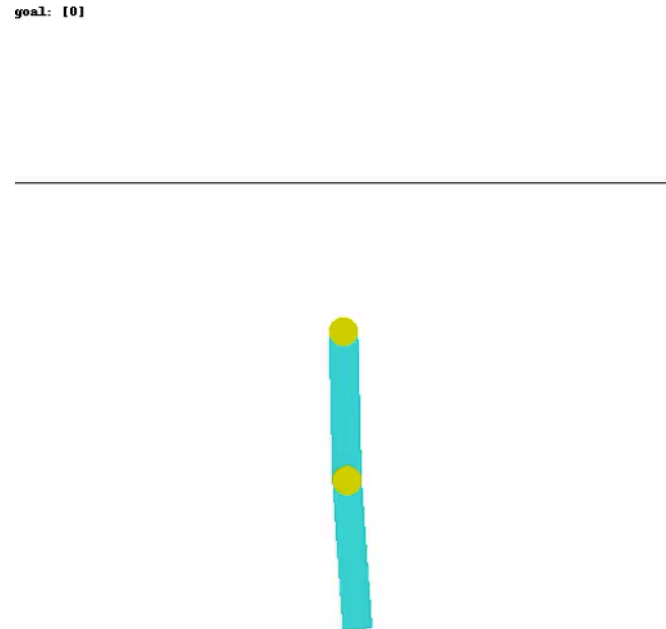
CartPole



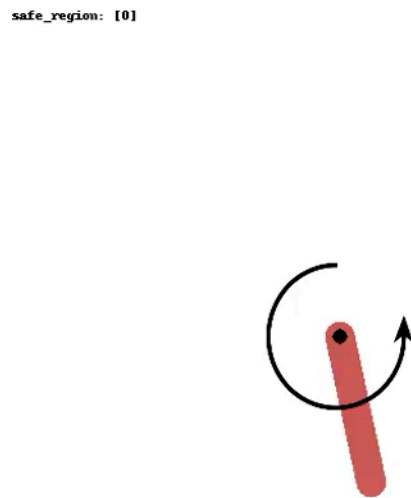
MountainCar



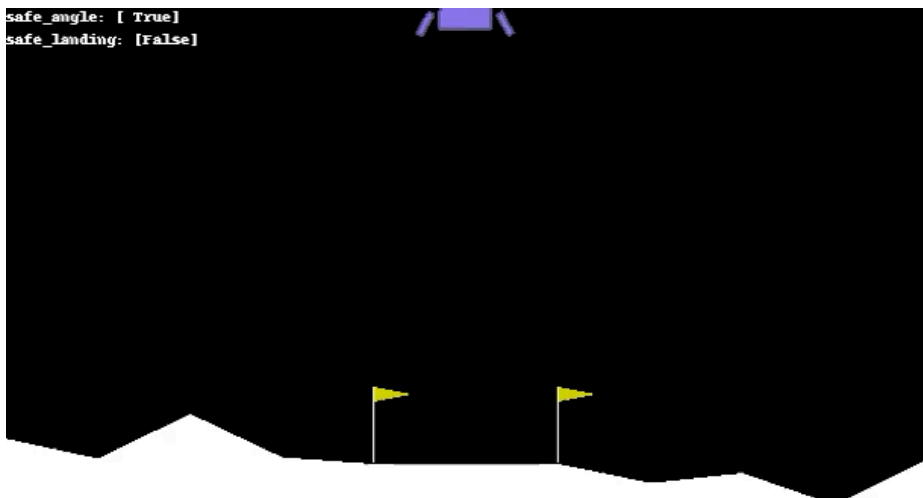
Acrobot



Pendulum



LunarLander



Time-to-failure properties (lower is better)

$$\varphi = \neg \text{Reset} \mathcal{U} \neg \text{Safe}$$

$$\bar{V}_{\bar{\pi}_\theta}^\varphi(\bar{s}_I) = 0.032$$

$$\varphi = \neg \text{Goal} \mathcal{U} \text{Reset}$$

$$\bar{V}_{\bar{\pi}_\theta}^\varphi(\bar{s}_I) = 0$$

$$\varphi = \neg \text{Goal} \mathcal{U} \text{Reset}$$

$$\bar{V}_{\bar{\pi}_\theta}^\varphi(\bar{s}_I) = 0.0022$$

$$\varphi = \diamond(\neg \text{Safe} \wedge \bigcirc \text{Reset})$$

$$\bar{V}_{\bar{\pi}_\theta}^\varphi(\bar{s}_I) = 0.037$$

$$\varphi = \neg \text{SafeLanding} \mathcal{U} \text{Reset}$$

$$\bar{V}_{\bar{\pi}_\theta}^\varphi(\bar{s}_I) = 0.0702$$



## WAE-MDPs distill original RL policies up to 10 times faster than VAE-MDPs



- **(V-, W)AE-MDPs**, frameworks for learning **discrete latent models** of **unknown continuous-spaces** environment with **bisimulation guarantees**
  - ▶ Enable the **verification** of **Deep RL policies** by *distilling* the agent behaviours over a **tractable, simpler, bisimilar latent space model**
  - ▶ The **guarantees** obtained by **model checking** the **distilled policy in the latent model** can be *lifted* to the real environment thanks to the **bisimulation guarantees**
  - ▶ WAE-MDPs overcome the limits of VAEs by directly incorporating bisimulation metrics in its optimisation function

# Further Work: Beyond Distillation

## Application to POMDPs

Published as a conference paper at ICLR 2024

### THE WASSERSTEIN BELIEVER

LEARNING BELIEF UPDATES FOR PARTIALLY OBSERVABLE ENVIRONMENTS THROUGH RELIABLE LATENT SPACE MODELS

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#### ABSTRACT

Partially Observable Markov Decision Processes (POMDPs) are used to model environments where the state cannot be perceived, necessitating reasoning based on past observations and actions. However, remembering the full history is generally intractable due to the exponential growth in the history space. Maintaining a probability distribution that models the belief over the current state can be used as a sufficient statistic of the history, but its computation requires access to the model of the environment and is often intractable. While SOTA algorithms use Recurrent Neural Networks to compress the observation-action history aiming to learn a sufficient statistic, they lack guarantees of success and can lead to sub-optimal policies. To overcome this, we propose the Wasserstein Belief Updater, an RL algorithm that learns a latent model of the POMDP and an approximation of the belief update under the assumption that the state is observable during training. Our approach comes with theoretical guarantees on the quality of our approximation ensuring that our latent beliefs allow for learning the optimal value function.

#### 1 INTRODUCTION

*Partially Observable Markov Decision Processes* (POMDPs) define a powerful framework for modeling decision-making in uncertain environments where the state is not fully observable. These problems are common in many real-world applications, such as robotics (Lauri et al., 2023), and recommendation systems (Wu et al., 2021). In contrast to *Markov Decision Processes* (MDPs), in a POMDP the agent perceives an imperfect observation of the state that does not suffice as conditioning signal for an optimal policy. As such, optimal policies must take the entire interaction history into account. As the space of possible histories scales exponentially in the length of the episode, using histories to condition policies is generally intractable. An alternative is the notion of *belief*.

## Synthesis from RL components

Preprint

### Synthesis of Hierarchical Controllers Based on Deep Reinforcement Learning Policies

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**Abstract.** We propose a novel approach to the problem of controller design for environments modeled as Markov decision processes (MDPs). Specifically, we consider a hierarchical MDP a graph with each vertex populated by an MDP called a “room.” We first apply deep reinforcement learning (DRL) to obtain low-level policies for each room, scaling to large rooms of unknown structure. We then apply reactive synthesis to obtain a high-level planner that chooses which low-level policy to execute in each room. The central challenge in synthesizing the planner is the need for modeling rooms. We address this challenge by developing a DRL procedure to train concise “latent” policies together with PAC guarantees on their performance. Unlike previous approaches, ours circumvents a model distillation step. Our approach combats sparse rewards in DRL and enables reusability of low-level policies. We demonstrate feasibility in a case study involving agent navigation amid moving obstacles.

**Keywords:** Hierarchical control · Deep reinforcement learning · Reactive synthesis · Reach-avoid properties · PAC guarantees · Latent policies.

#### 1 Introduction

We consider the fundamental problem of constructing control *policies* for environments modeled as *Markov decision processes* (MDPs). We are inspired by two

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